

V-BOOST x Vistory

Next-Generation NFT Program

This presentation is Version 1.01. Further updates are expected soon as the Vistory ecosystem continues evolving, with new features, mechanics, and interaction tools currently being developed and expanded.

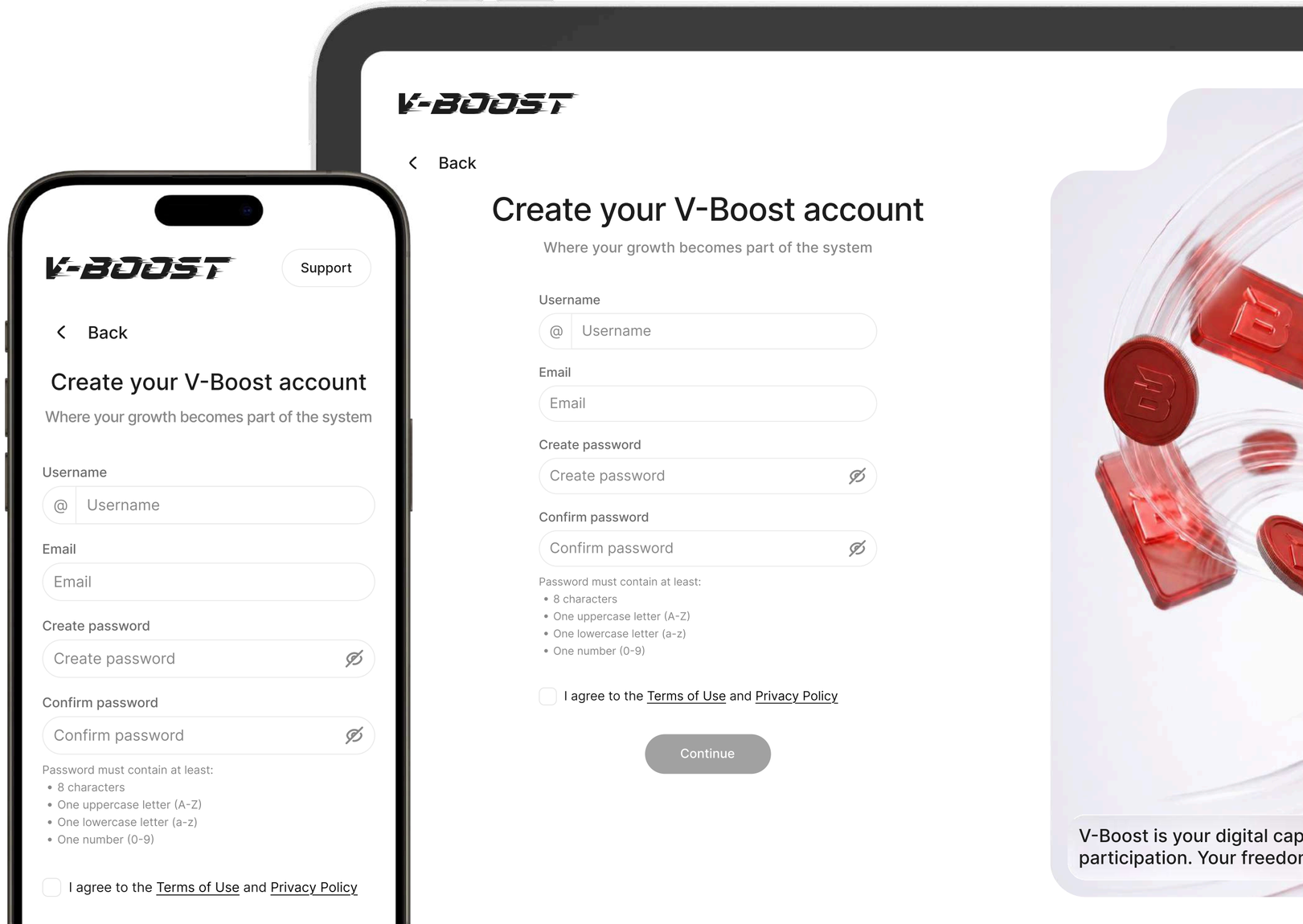
How to Register

The registration process begins by creating your account in the system.

To get started, you need to:

- Enter your **Username, email address**, and **password.**
- Confirm your email using the **OTP code** sent to your inbox.
- Connect your **crypto wallet.**

After completing these steps, your account will be activated and you will gain access to the product dashboard.



Creating Your Passport NFT

After registration, the next step is to start your journey in the program by creating your Passport NFT.

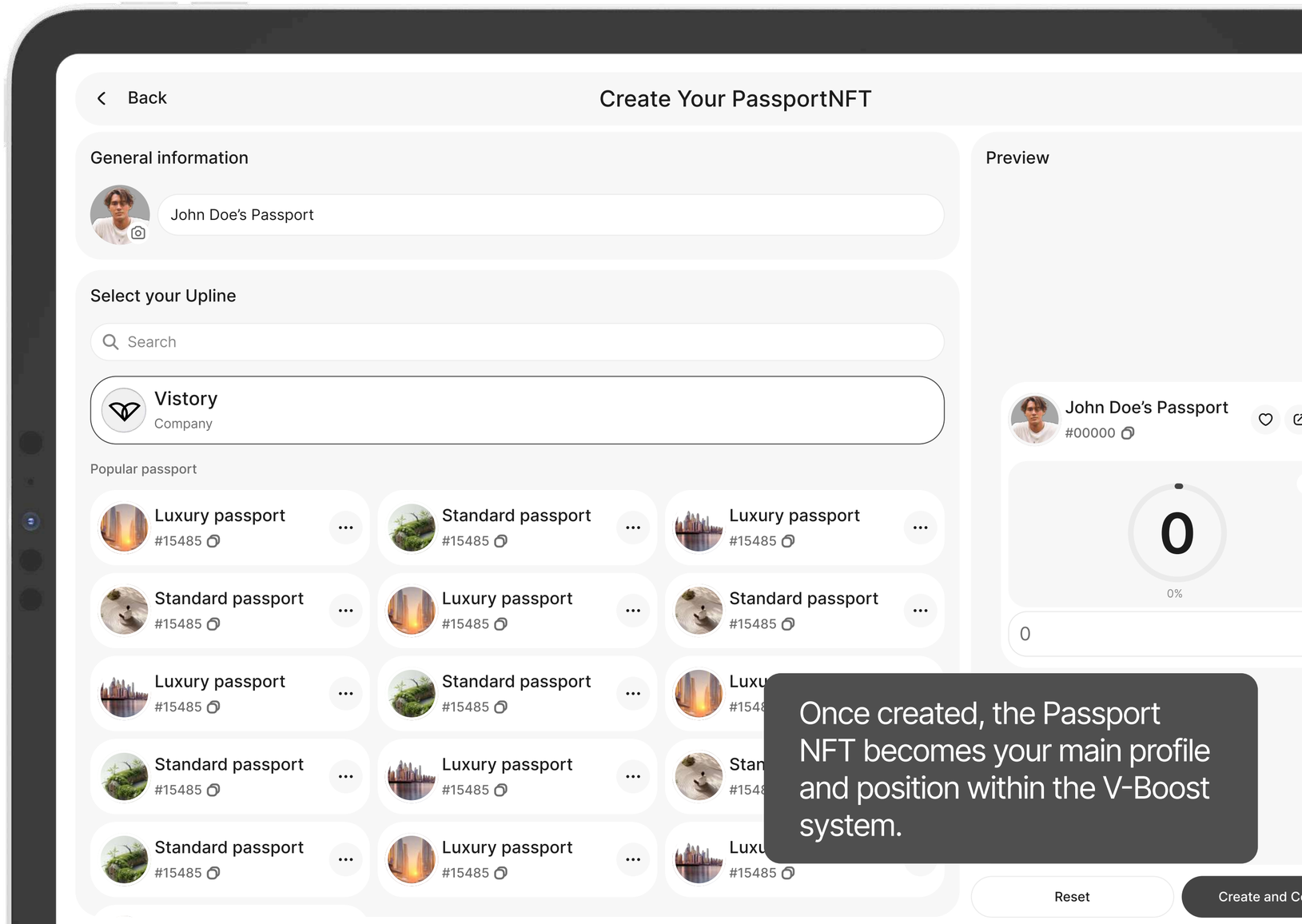
To do this:

01 Click the Create Passport NFT button in the top right corner of the main screen.

02 You will be redirected to the Passport NFT creation page.

03 Enter your upline ID (referrer) if applicable.

04 Fill in the required registration details, including your nickname.





V-Boost turns partnership positions into NFT



Vistory

Building a structured participation model within the Vistory ecosystem

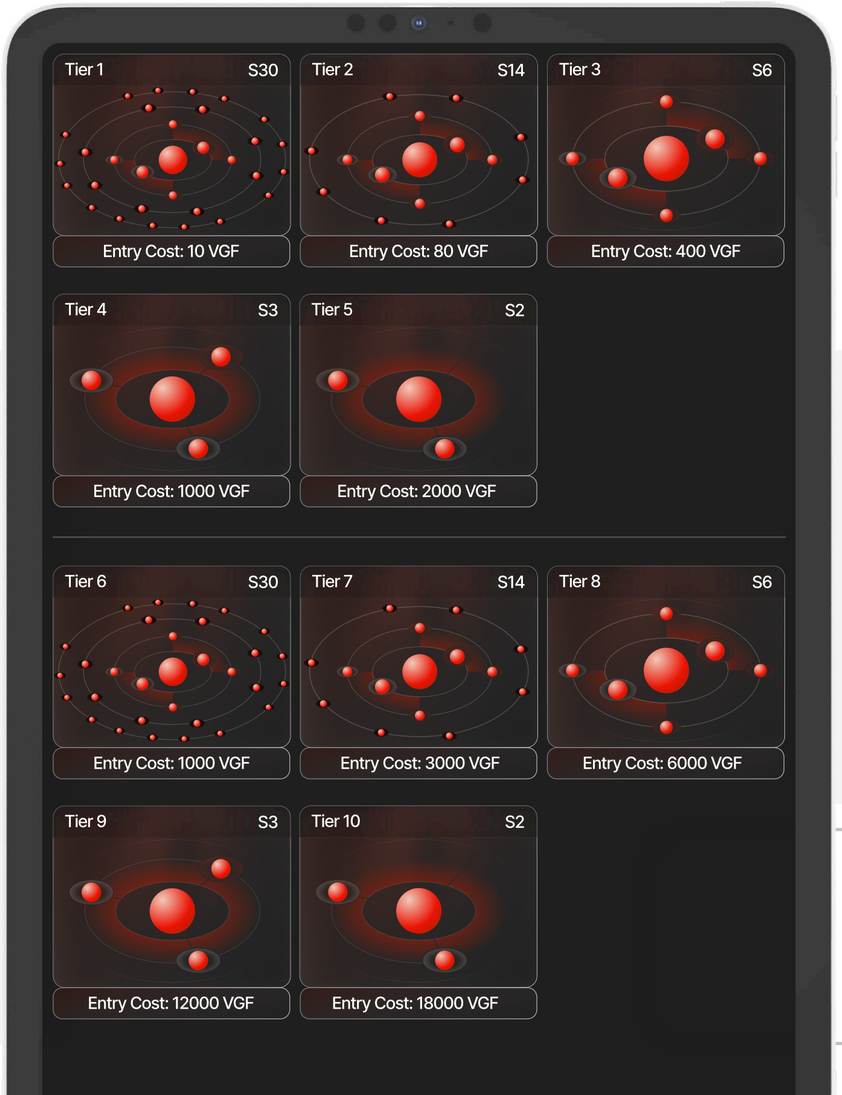
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What Makes V-Boost Unique

Rapid progression through increasing entry tiers and structural compression

V-Boost is built on an accelerated movement logic:

As tiers grow, entry requirements increase while structure size decreases. This creates a boost effect — higher turnover at upper tiers with fewer participants.



The first cycle delivers maximum momentum and structural progression. From the second cycle onward, the flow becomes more balanced and comfortable, with larger reward distributions.

V-Boost suits participants ready to engage actively from the start and develop a strong position within the structure.

2/3

What Makes V-Boost Unique

V-Boost is designed for stronger acceleration.

The main boost happens at the early tiers.

Turnover rise sharply by tier, while available slots decrease.

This increases the efficiency of upgrading tiers compared to classic structured programs.

Best for active participants ready to start confidently, take action, and aim for strong outcomes.



3/3

What Makes V-Boost Unique

V-Boost stands out through a mix of digital ownership, flexibility, and automation.



01

Positions are issued as in-game NFT that users can manage.This NFT can be upgraded, held, or sold within the platform — opening access to additional system features.

02

The tier-based model supports a clear growth path, automation removes complexity, and the V-Place enables NFT transfers.

One Progression, Two Worlds

Game — Coming Soon.

90%

Every tier you activate in V-Boost works twice. Tier syncs directly with an upcoming game in the Vistory ecosystem, where your V-Boost progression translates into in-game bonuses and advantages.

Build your position now — unlock more when the game launches.



Ecosystem Vision — One World, Many Modules

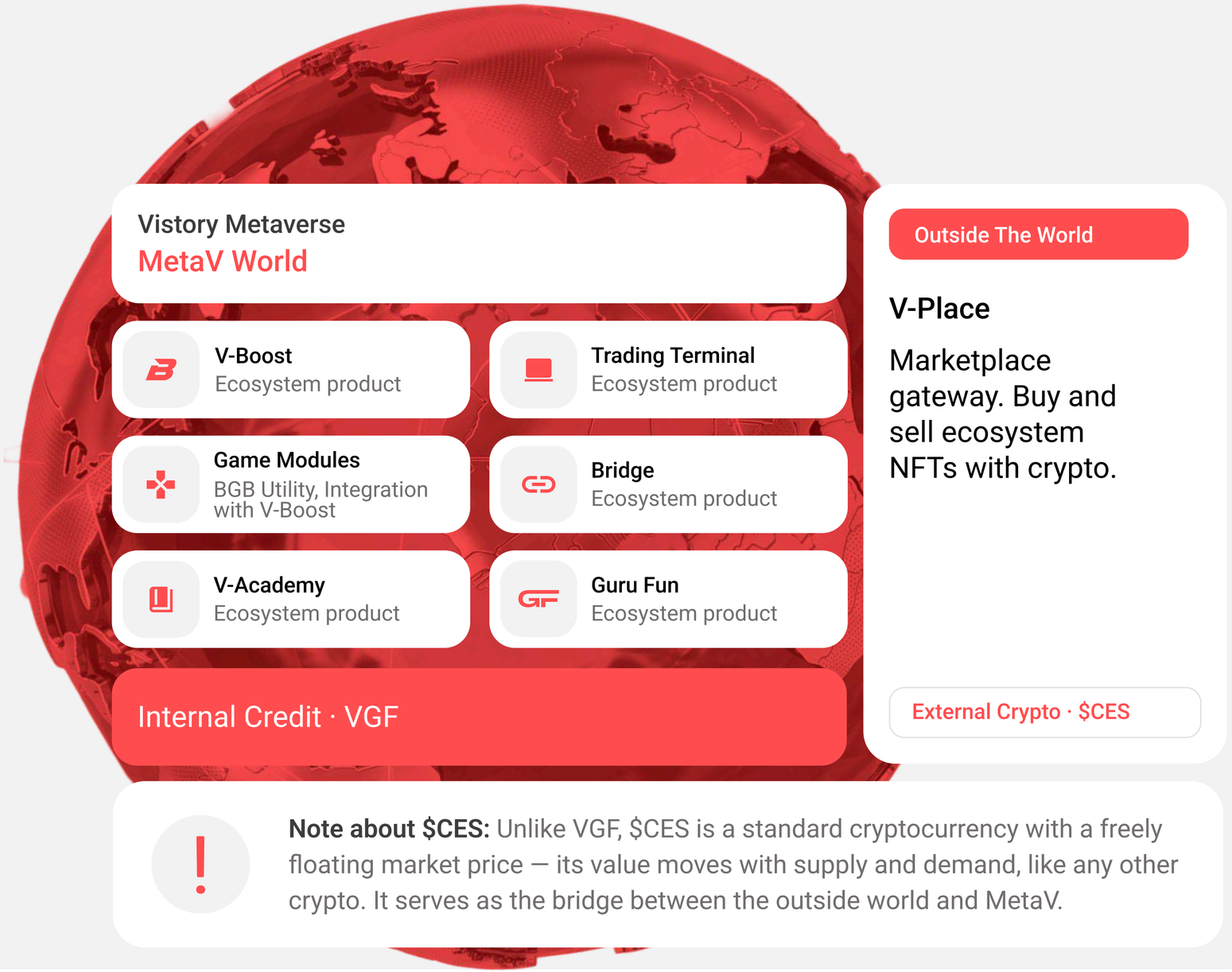
The Vistory metaverse is a world. V-Boost is one program inside it. The outside market connects through V-Place — the gateway where NFTs are bought with crypto. Inside the world, everything runs on VGF.

01 **Vistory is a metaverse –**
a connected world where multiple programs live together.

02 **V-Boost is one program inside it,**
alongside Game Modules, Guru Fun, Trading Terminal and Bridge.

03 **V-Place is the outside gateway.**
NFTs are bought and sold here for $CES.

04 **Inside the world only VGF works –**
the single internal unit across every program.



Note about $CES: Unlike VGF, $CES is a standard cryptocurrency with a freely floating market price — its value moves with supply and demand, like any other crypto. It serves as the bridge between the outside world and MetaV.

V-Place — marketplace for ecosystem NFTs

V-Place is the marketplace layer and the main gateway into the MetaV Metaverse. NFTs from V-Boost, in-game items from MetaV games, and other ecosystem NFTs all move through it for $CES.

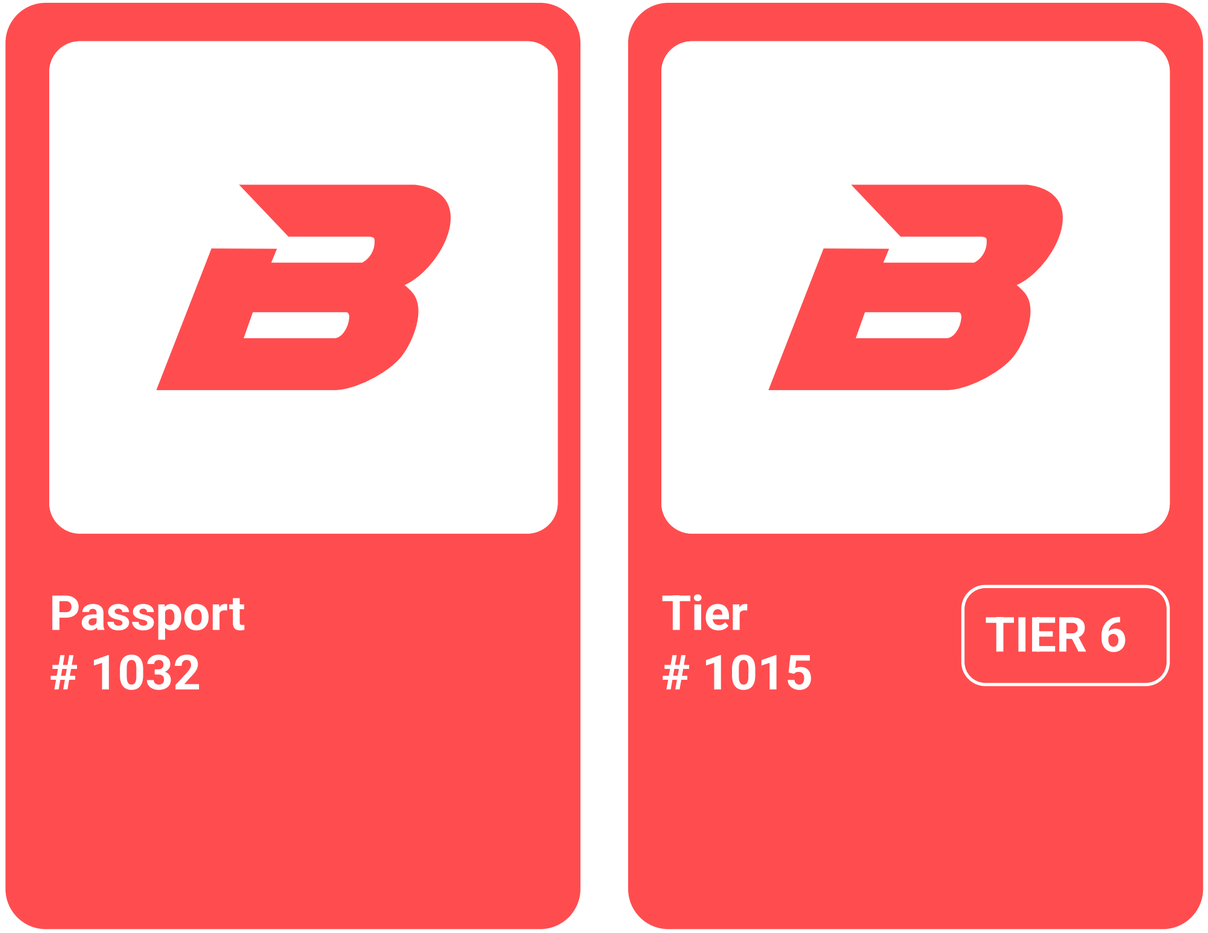
The gateway into MetaV.
V-Place is the main entry point into the MetaV Metaverse — the place where users meet, trade and exchange ecosystem NFTs.

Far beyond V-Boost.
Passport NFT and Tier from V-Boost are only the start. The marketplace will host many more NFTs from across the ecosystem.

In-game NFTs trade here too.
Items owned inside MetaV games — **real estate, clothing, gear and other in-game NFTs** — will be listed and exchanged on V-Place.

Settlement in $CES
the external ecosystem token, traded on DEX.

V-Place • **Marketplace for ecosystem NFTs** Settle in $CES



Current MVP → Where V-Boost is Heading

What's live today, and what's coming next.
Both stages are part of the same plan.



Current Model

- Passport NFT
- BGB — Energy fuel
- Passport System
- Gradual rollout of additional ecosystem layers
- Voucher NFT — Temporary mechanism

Target Model

- NFT Marketplace
- BGB utility inside MetaV
- VGF use cases across other ecosystem products
- V-Boost on Solana — Expansion
- Broader NFT utility unlocked over time

Start building your progress in V-Boost today — and unlock more opportunities as new products and new stages of the Vistory ecosystem go live.

Your activity today opens the door to future expansion, new mechanics, and the next phases of growth alongside the community.

V-Boost System Components

Vistory Games

Coming soon. New Vistory games are in development. V-Boost is part of a broader game ecosystem where progression, mechanics, and in-game opportunities will expand over time.

VGF

VGF (Vistory Game Fiat) is an internal in-game credit used within MetaV for game-shopping, unlocking content, and interacting with other users or internal game markets features. Its designed to imitate a dollar — similar to stablecoins like DAI or USDT.

Tier

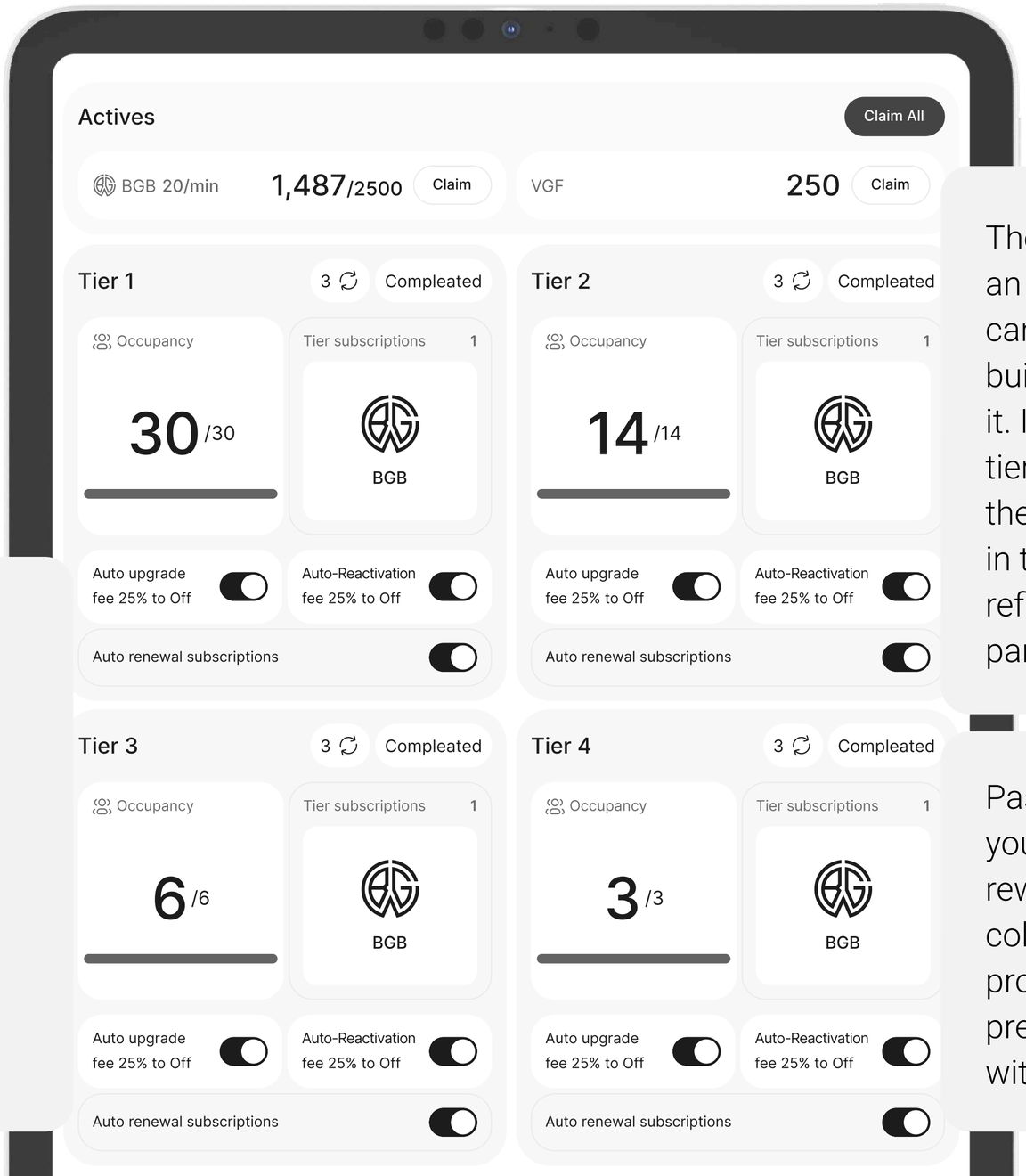
A Tier is a tier-specific position — an in-game NFT that participates in cycles, slot-fill reward distributions.

Subscriptions

A paid subscription that enables passive BGB accumulation alongside the main progression. BGB serves as the energy fuel of the MetaV metaverse and is accumulated in the user's account through active subscriptions.



V-Boost System Components

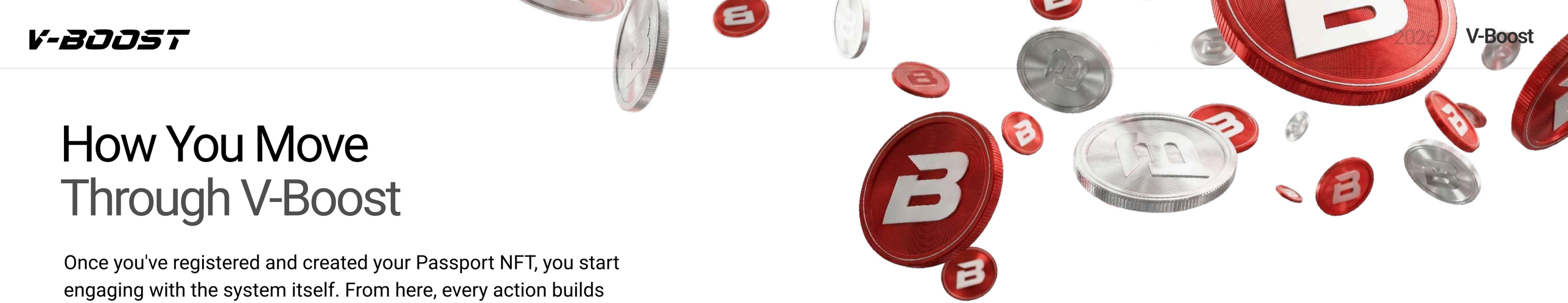


Passport NFT

Passport NFT is a basic digital position that holds your place in V-Boost. It stores the identifier, tiers, structure, settings, and all related activity. All VGF rewards are sent to the wallet of the owner of this NFT.

The Passport NFT develops as an independent profile. A user can mint only one such NFT and build a single structure based on it. It accumulates your activity, tiers, and subscriptions, forming the foundation of your presence in the Vistory ecosystem and reflecting genuine, individual participation.

Passport NFT also serves as a carrier of your subscriptions and accumulated rewards. All active subscriptions, collected rewards, and structural progress remain tied to the Passport, preserving the integrity of your position within V-Boost.



How You Move Through V-Boost

Once you've registered and created your Passport NFT, you start engaging with the system itself. From here, every action builds your position inside V-Boost.

01

Activate Tiers

Purchase Tiers and activate them with their Subscriptions inside your Passport NFT. This is your entry into the system's structure and progression logic.

02

Invite Partners and Grow

Invite partners and expand your team. The bigger your structure, the more momentum it generates across your tiers.

03

Tiers Fill and Distribute Rewards

As the structure grows, your Tiers gradually fill — slot rewards flow back to you through the matrix.

04

Voucher NFT

Wrap VGF into a Voucher NFT for transfers and exchanges inside the system, and convert it back to VGF whenever needed.

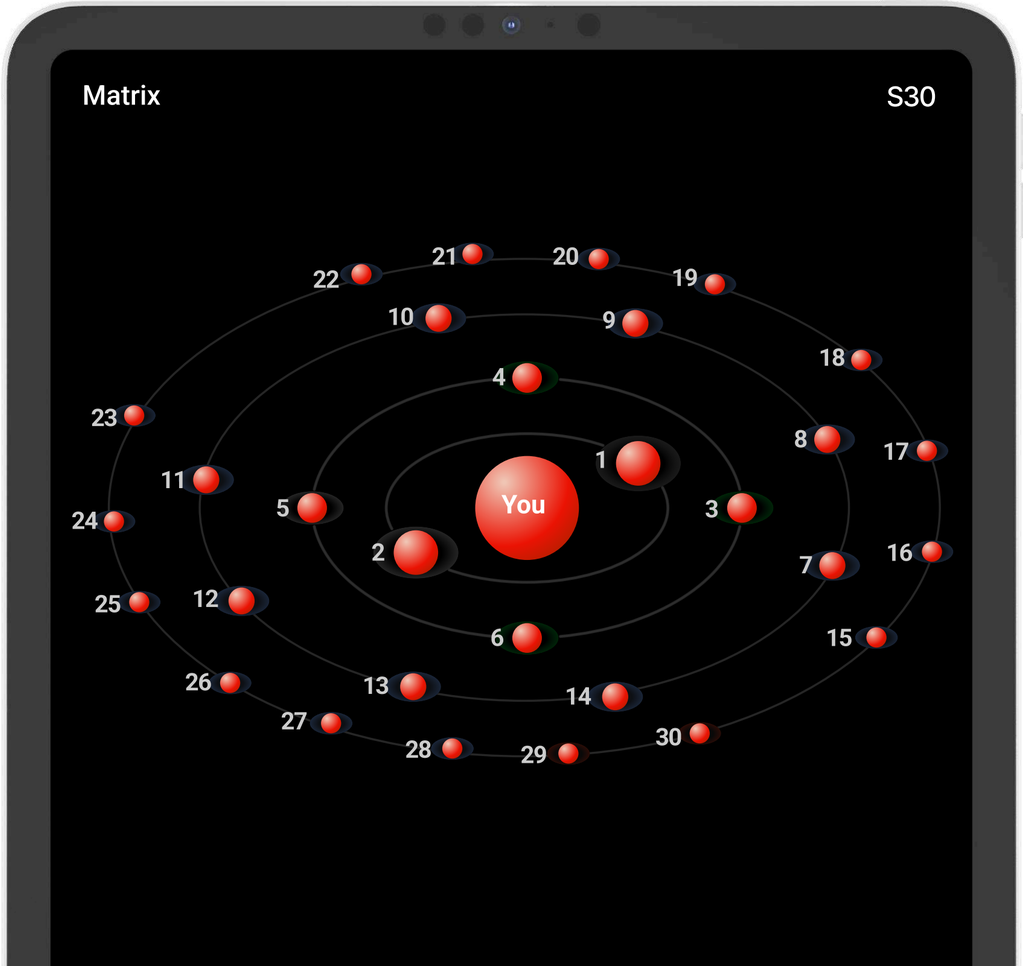
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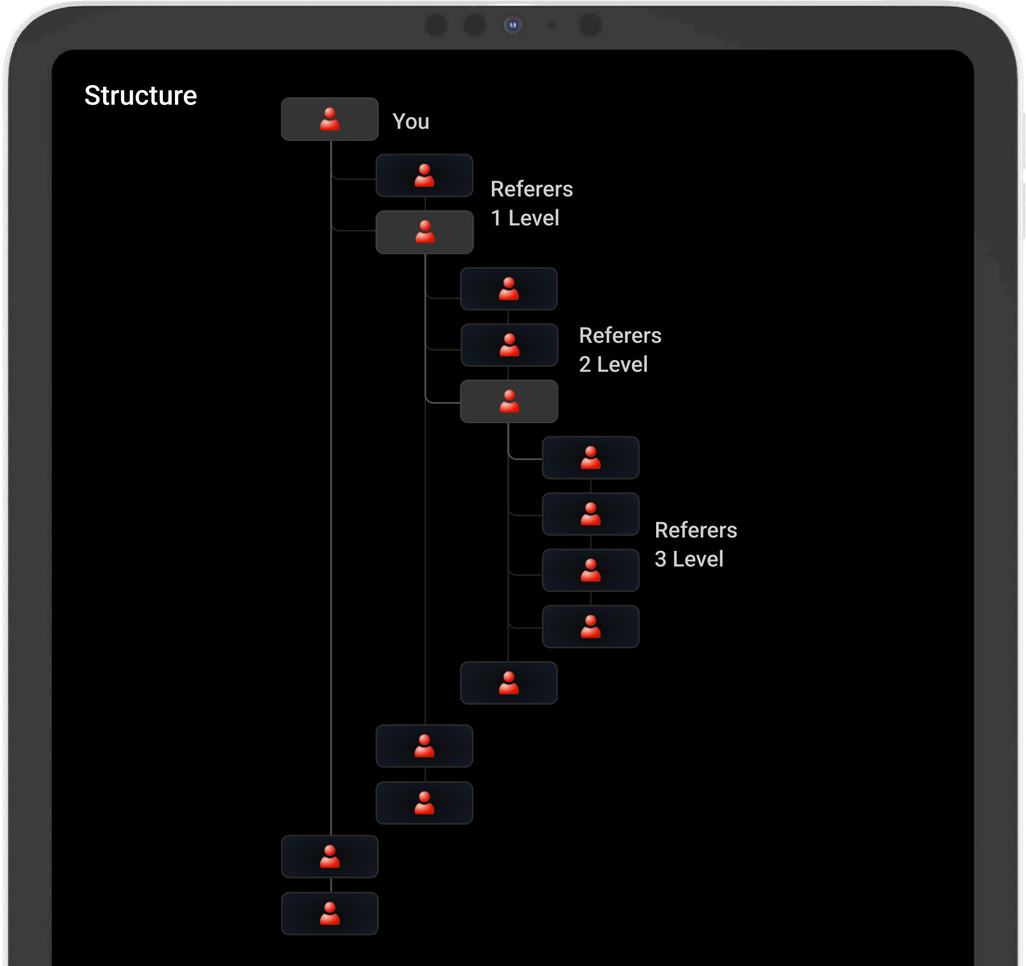
Use Across the MetaV World

Move VGF between future products and games. Use VGF in games to buy weapons, armor, and other in-game items inside the MetaV metaverse.

Matrix and Referral Structure Terms

Referral structure and matrix placement are not identical. A participant can be your M-Downline inside a matrix while not be your Partner in the referral structure. The opposite can also happen. Clear terminology is needed so users do not confuse matrix relationships with referral structure relationships.





M-Upline
Matrix Upline

M-Downline
Matrix Downline

Upline Partner
Referral Structure Upline

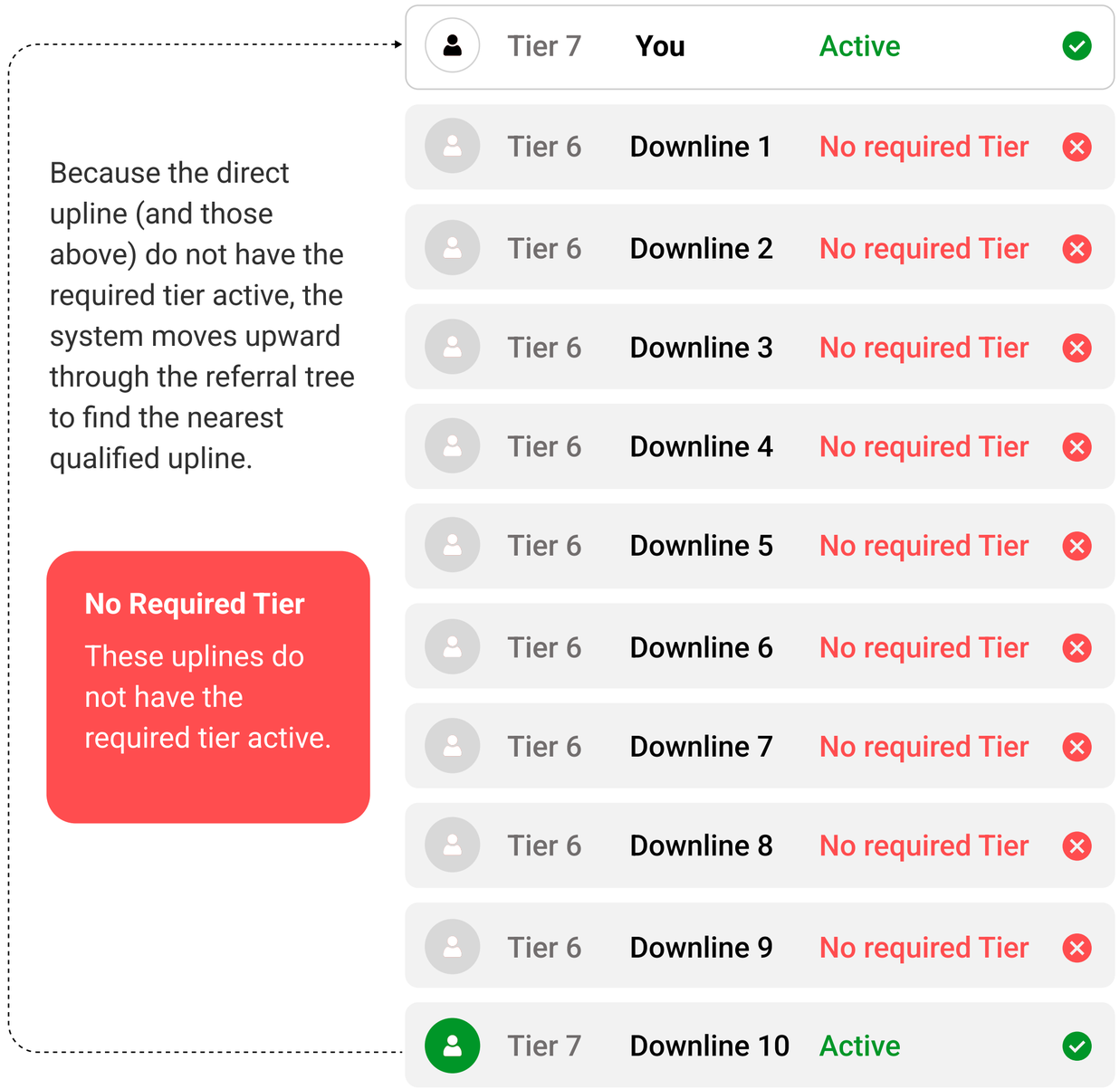
Partner
Referral Structure Downline

Compression

Compression helps keep movement fair and structured when activity happens across different tiers of the referral tree. If a participant activates a certain tier, but the Upline Partner directly above them has a lower active tier, the system continues moving upward through the referral structure.
It looks for the nearest Upline Partner who already has that required tier active and is eligible to receive the placement.

This mechanism encourages every participant to stay active, keep the required tiers open, and remain eligible as their structure grows.

It also gives each user a chance to benefit from deeper referral structure movement when closer downline partners have lower active tiers, while participants below those downline partners continue developing their structure and activating new tiers.



Spillover Coverage by Matrix Type

Potential movement across connected uplines and downlines.

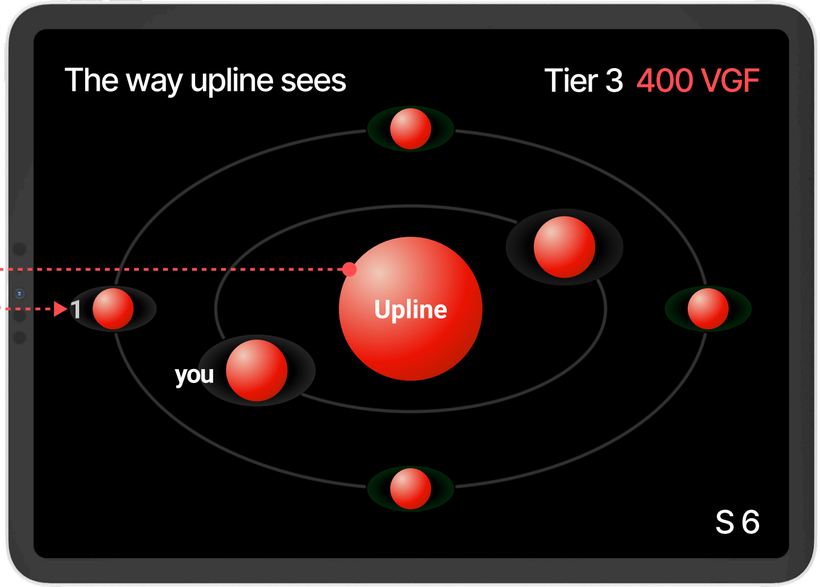
Filling in your matrix is possible both with your actions, if you invite, and spillovers from above, from a **higher partner.**
As well as spillovers **from below - when downlines are inviting.**

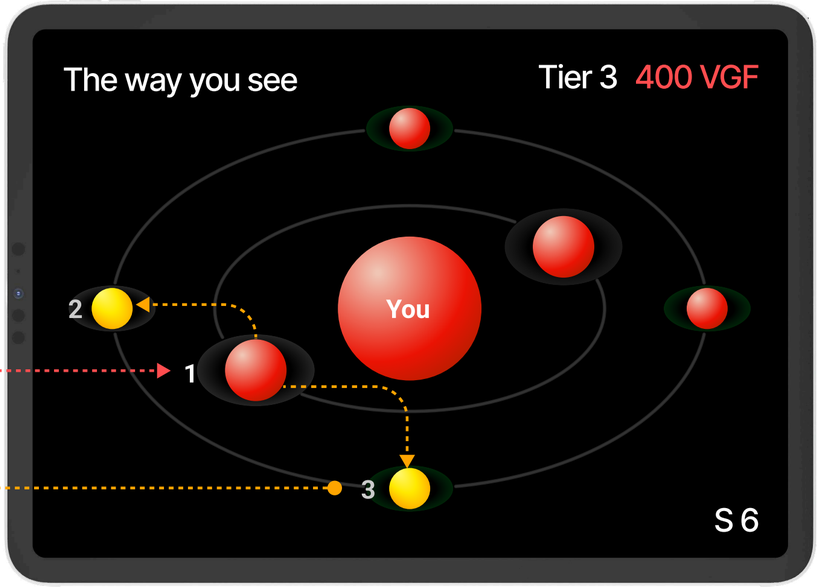
Thus, with the whole team, you fill in the spots, and the reward distributions to you depend on the filled positions. In S6, distributions come from the 2nd line and form 4 rewards of 100%.

When new participants activate their spots in connected matrices, participation rewards are sent directly to your wallet.

Spillovers are a potential effect of matrix movement. They can strengthen an active team by helping positions move across connected tiers. Personal activity, leadership, and structure development remain the main drivers.

S6 — covers 1 up / 1 down **S14 — covers 2 up / 2 down** **S30 — covers 3 up / 3 down**





Additional
Progression Layer

A game-related layer within each active tier.



Each active tier in V-Boost includes a subscription that adds an extra game layer to that tier. This layer is connected to BGB and expands how the participant interacts with the ecosystem beyond the core matrix logic. It opens a more game-oriented experience around progression, where each tier is not just a step inside the matrix, but part of a broader ecosystem journey.

BGB is used as an energy fuel inside this layer. It is tied to future game mechanics, progression, and additional user interaction within the Vistory ecosystem. In this way, the subscription works as a natural game-related extension of each active tier, helping connect today's tier activity with tomorrow's in-game progression.

BGB — Bit Game Boost

Subscription Activation and Tier Pricing

The table shows the mandatory subscription price for each tier. This subscription is connected to BGB Energy Fuel, which is used in the game layer of the ecosystem and tied to progression, future game mechanics, and additional user activity.

When purchasing a Tier, subscriptions for all included tiers are activated at once and embedded into the Tier itself.
Example: Tiers 2–4 — Tiers cost 80 + 400 + 1 000 = 1 480 VGF, subscriptions 8 + 40 + 100 = 148 VGF, total = 1 628 VGF.

Subscription Cost (VGF) per 1 position:

Tier	Cost
L1	1
L2	8
L3	40
L4	100
L5	200
L6	100
L7	300
L8	600
L9	1200
L10	1800

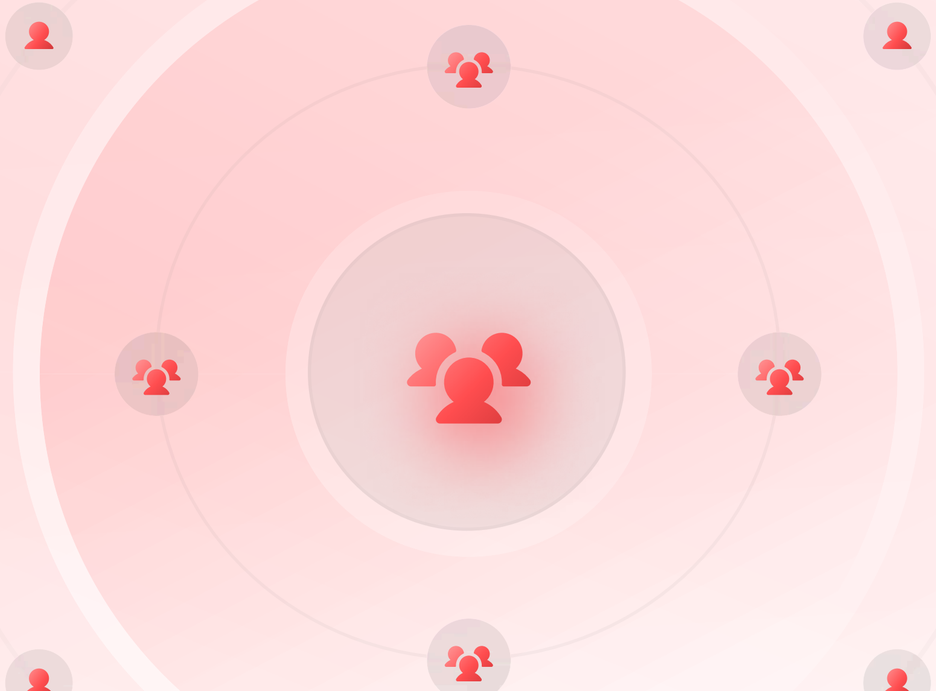
When purchasing a Tier, the user immediately activates subscriptions for all included tiers. At least one subscription for each tier is mandatory and included in the Tier price.

While reactivation is ON, the tier structure keeps closing matrix cycles without subscription renewal. If reactivation is OFF, an active subscription becomes mandatory for matrix reactivation. Auto-renewal charges VGF on the renewal date and can be turned off in settings

The purpose of the subscription is to connect every active tier with an additional game-powered layer through BGB, unlocking deeper participation, expanded mechanics, and new opportunities inside the ecosystem in a simple and clear way.

V-Boost works as a synergistic system,

where partners' progress strengthens every participant.



Every partner action creates momentum that speeds up the movement of structures.

Positions are filled through the team's combined activity, not just individual effort.

NFT positions clearly show the progress of the entire network, increasing participant engagement.

The distribution algorithm creates steady, even movement, forming a stable flow of incoming partners.

The system stimulates community growth and builds a strong support mechanism.

How V-Boost structures are filled

01

Partners take positions in the Tier structure automatically.

02

Positions can be filled by:

— personal invitations,
— network movement (team activity),
— upgrades by other participants.

03

The algorithm makes the structure's movement smooth and stable.

04

All tiers operate independently from each other.

05

A full cycle across all 10 active tiers brings a total received amount of 137,886 VGF.
From this, the total net result is 94,396 VGF Credits — the amount that goes directly to the participant.
This shows the participation results of one completed cycle on each tier and how the structure can create a strong cumulative result across the full V-Boost system.

Tier overview table

Basic

Tier	VGF Entry	Net Result	Reward ratio
1	10	100	1000%
2	80	496	620%
3	400	1200	300%
4	1000	2000	200%
5	2000	2000	100%

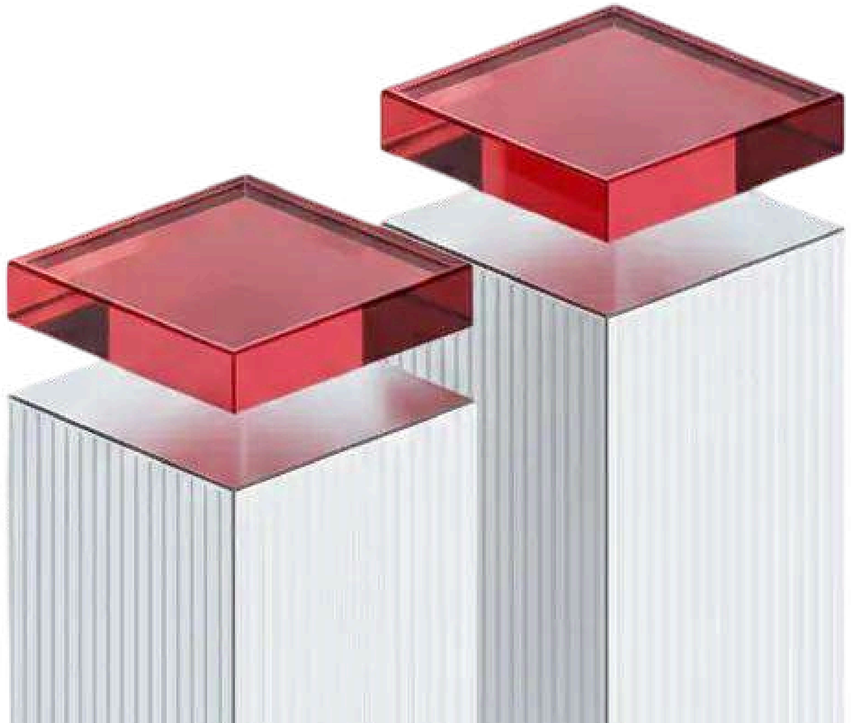
Pro

6	1000	10000	1000%
7	3000	18600	620%
8	6000	18000	300%
9	12000	24000	200%
10	18000	18000	100%

Auto-Reactivation — repeated tier restart

Auto-Reactivation in V-Boost ensures repeated participation in the current tier after its cycle is completed.

When the tier structure is fully filled, predefined slot rewards are automatically directed to start a new cycle of the same tier.



Auto-Reactivation:

- Supports continuous movement of the structure.
- Forms repeating reward cycles.
- Allows the tier to keep running without manual user actions.

For each tier, it is predefined which slot rewards participate in auto-reactivation (for example: the last slot reward or the last two slot rewards — depending on the tier model).



Key Effects of Auto-Reactivation

01

Auto-reactivation supports continuous structure movement and keeps the tier active without pauses.

02

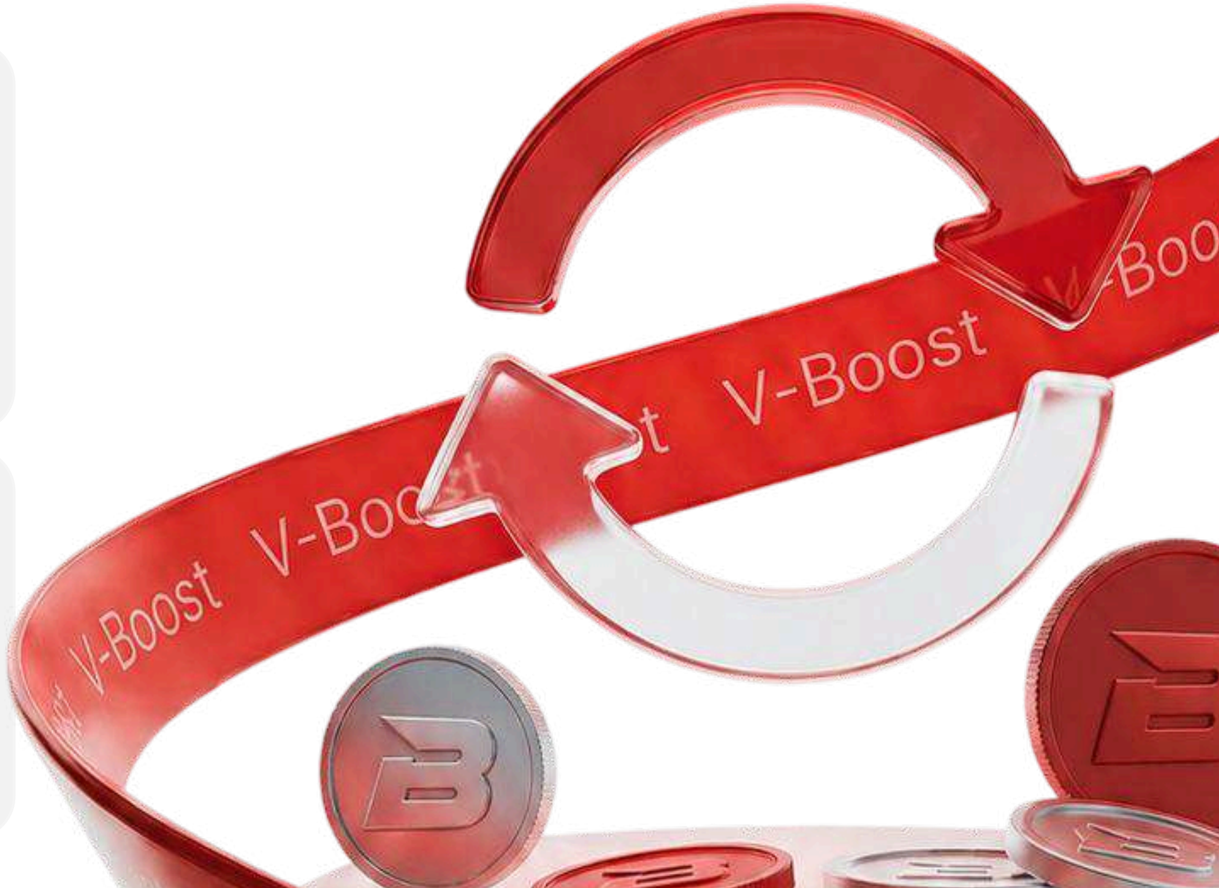
The mechanism forms recurring reward cycles and strengthens overall structural growth.

03

When auto-reactivation is turned off, a 25% fee is withheld and directed to the token burn mechanism.

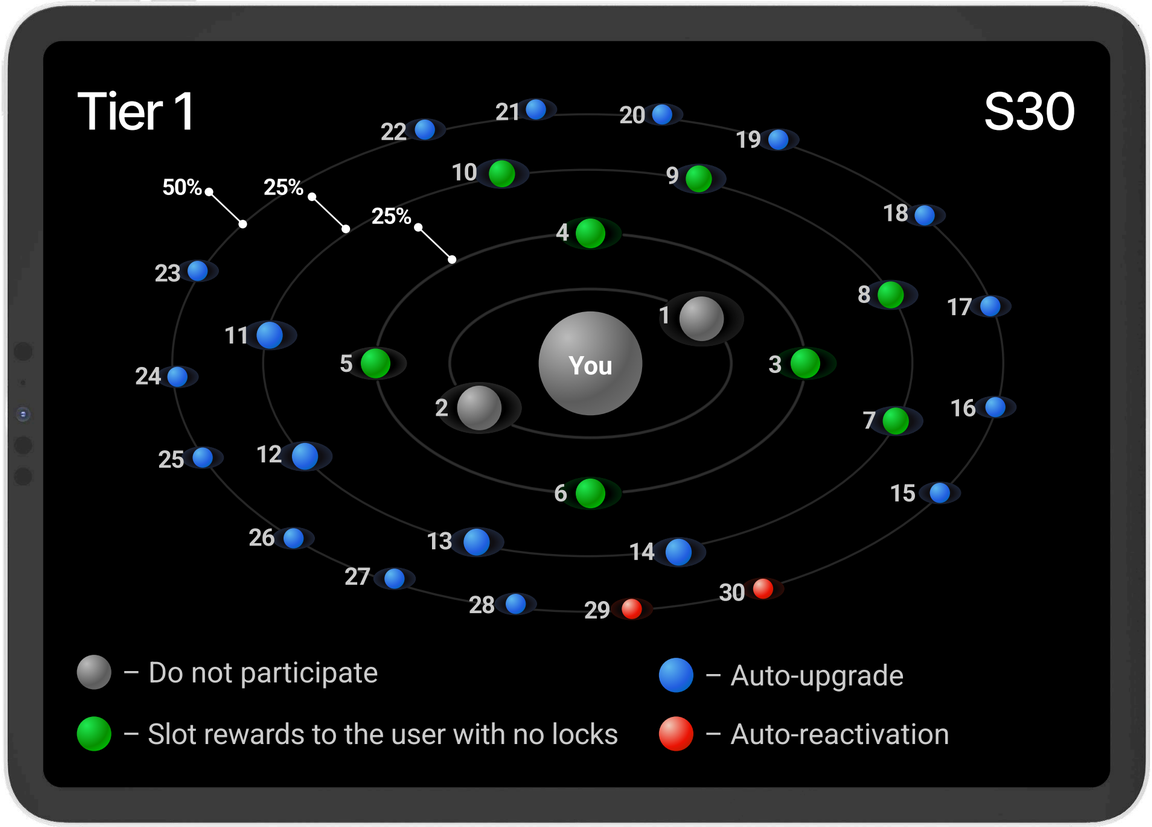
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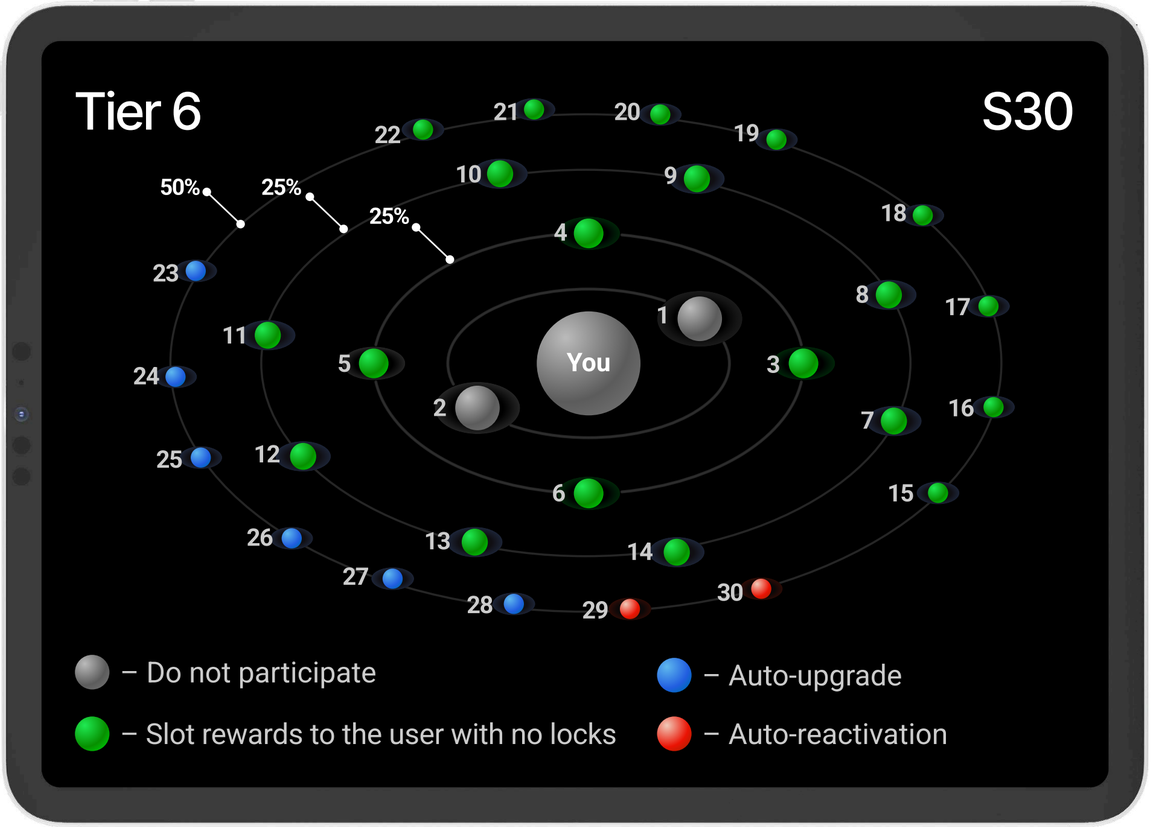
Reminder: The layouts shown below are examples. The final visual structure may vary depending on each user’s individual progress and position within the system.



S30 (L1 & L6) — Auto-Reactivation

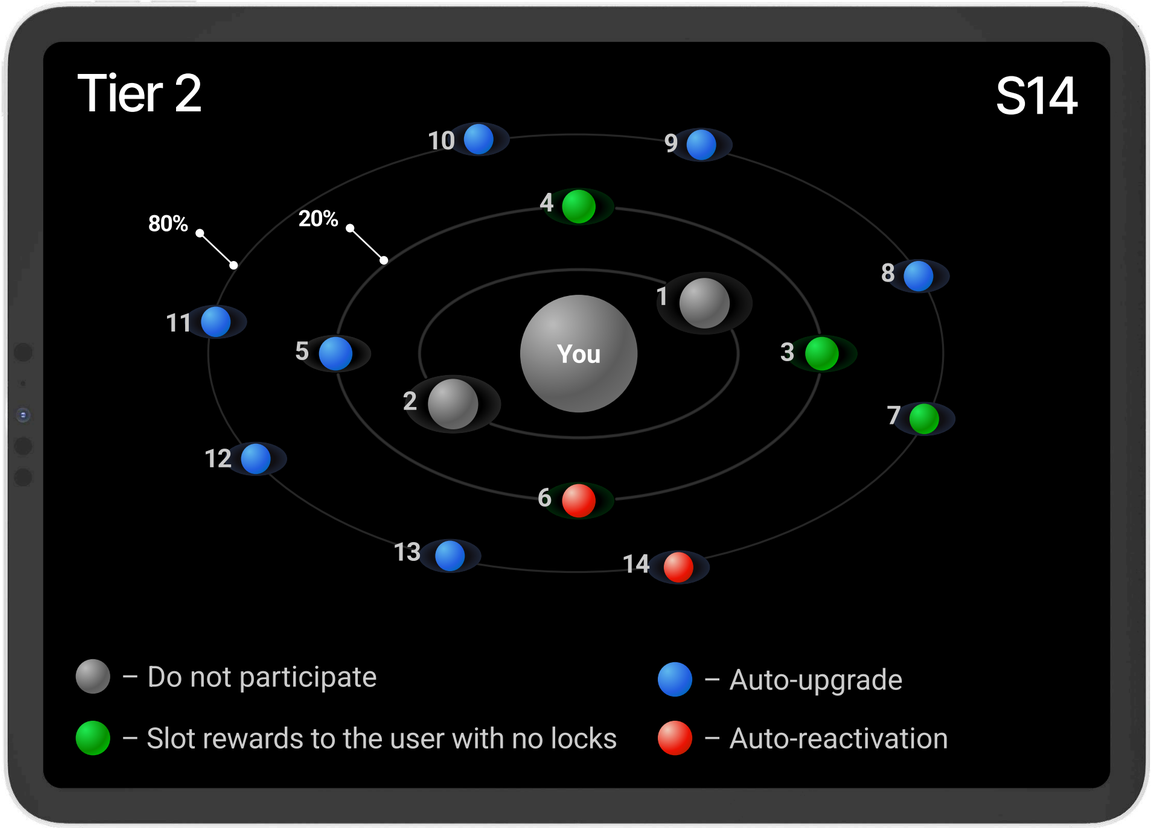
The last 2 slot rewards at 50% (4th line) are directed to Auto-Reactivation.

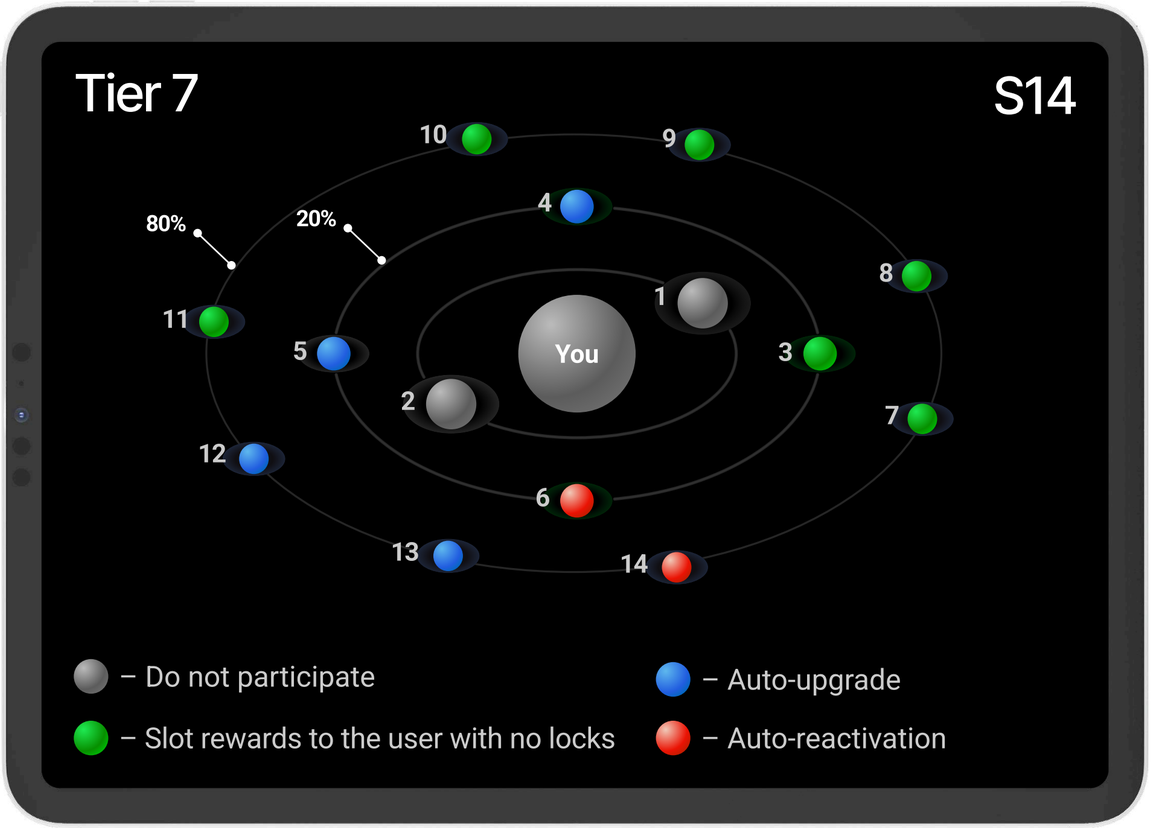




S14 (L2 & L7) — Auto-Reactivation

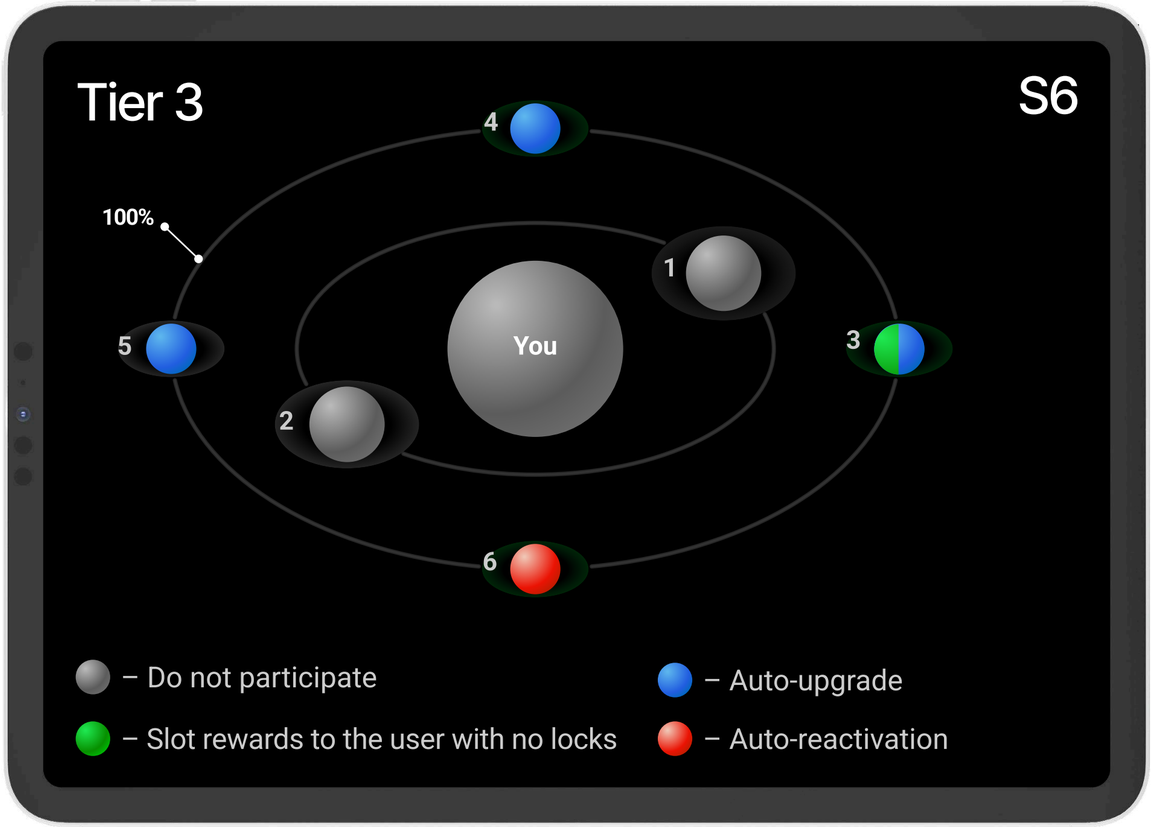
The last slot reward from the 2nd line provides 20%, and the last slot reward from the 3rd line provides 80%.

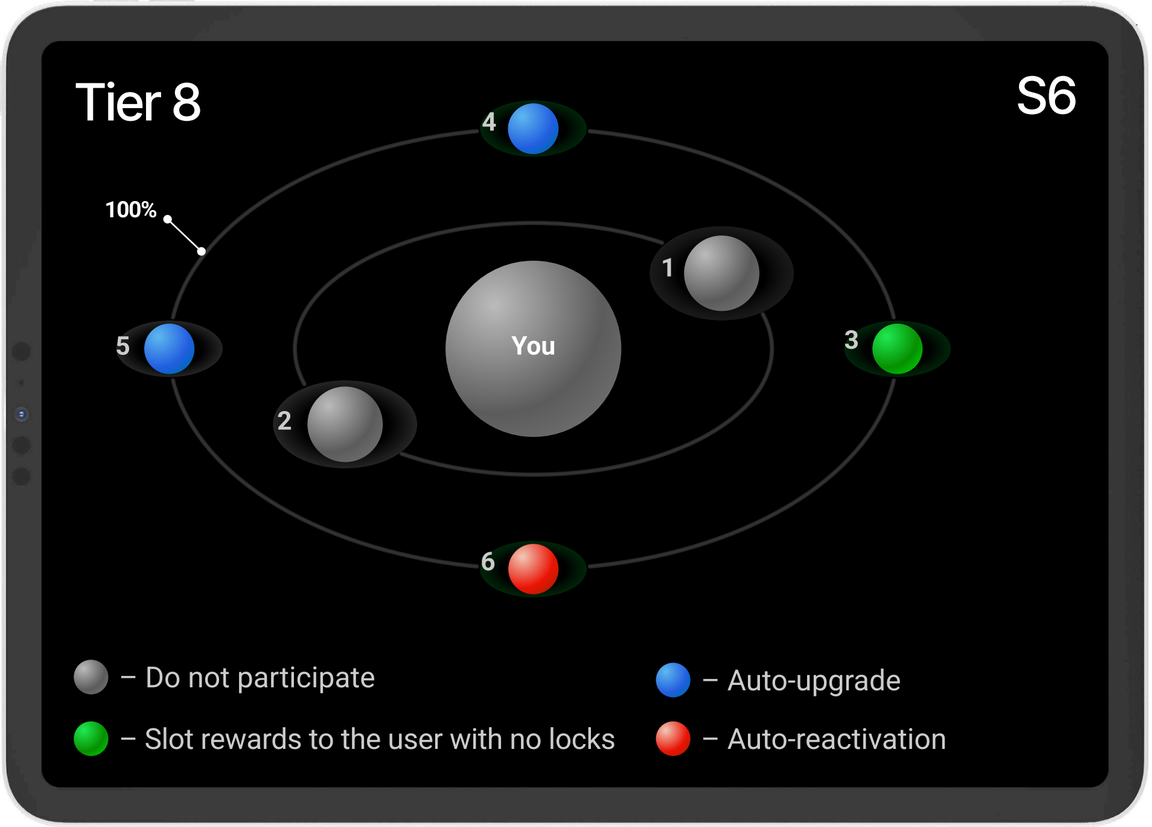




S6 (L3 & L8)— Auto-Reactivation

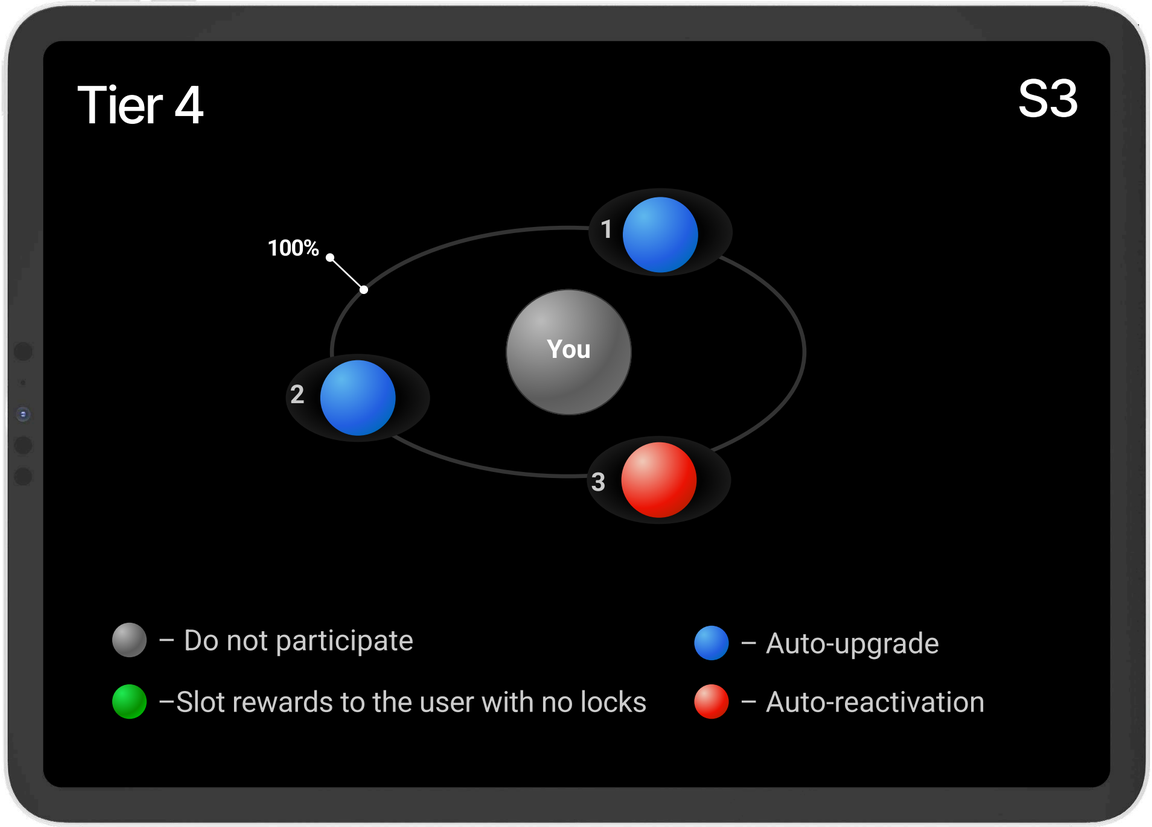
The last slot reward 100% is directed to Auto-Reactivation.

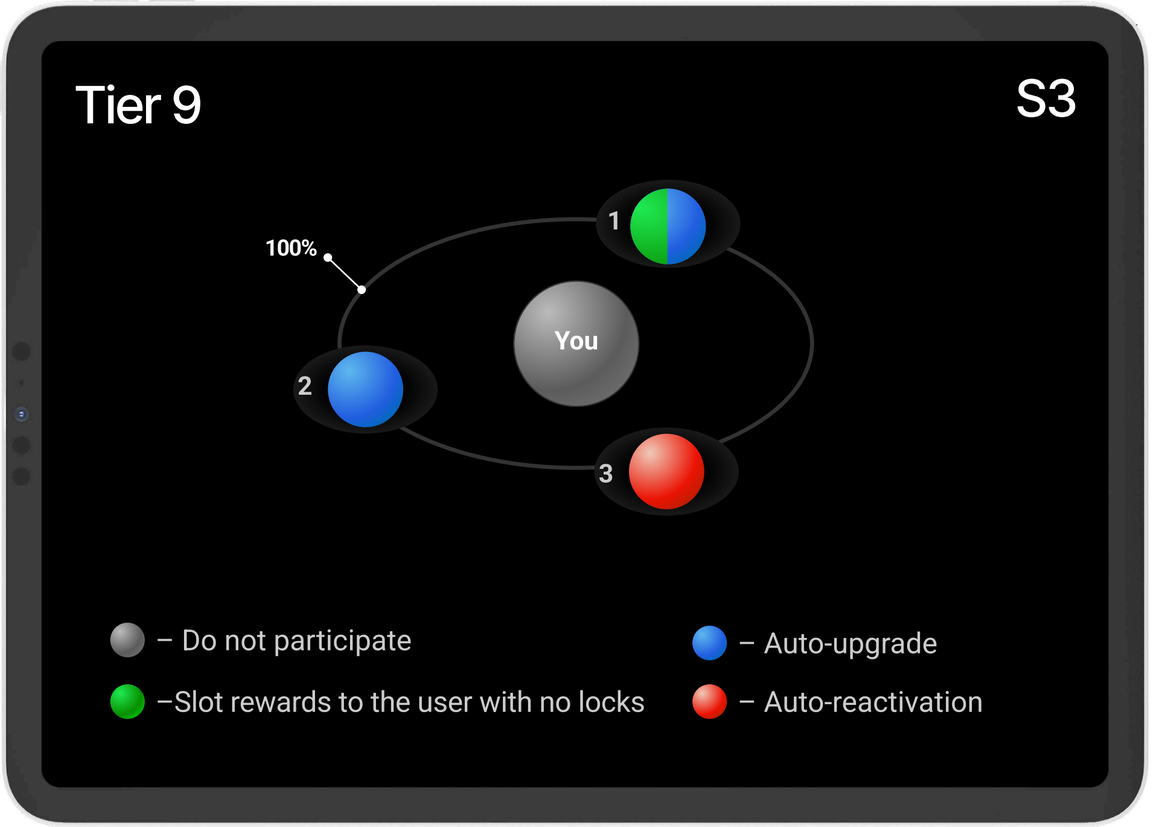




S3 (L4 & L9)—Auto-Reactivation

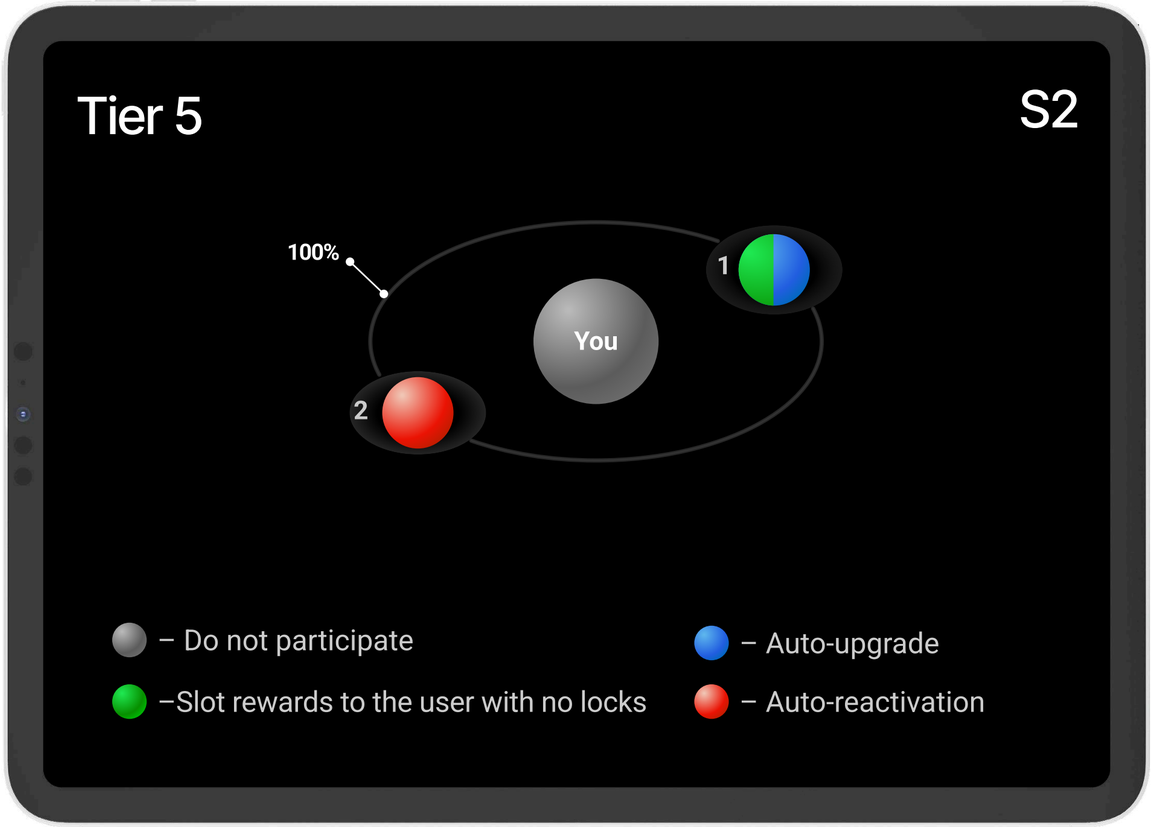
The last slot reward 100% is directed to Auto-Reactivation.

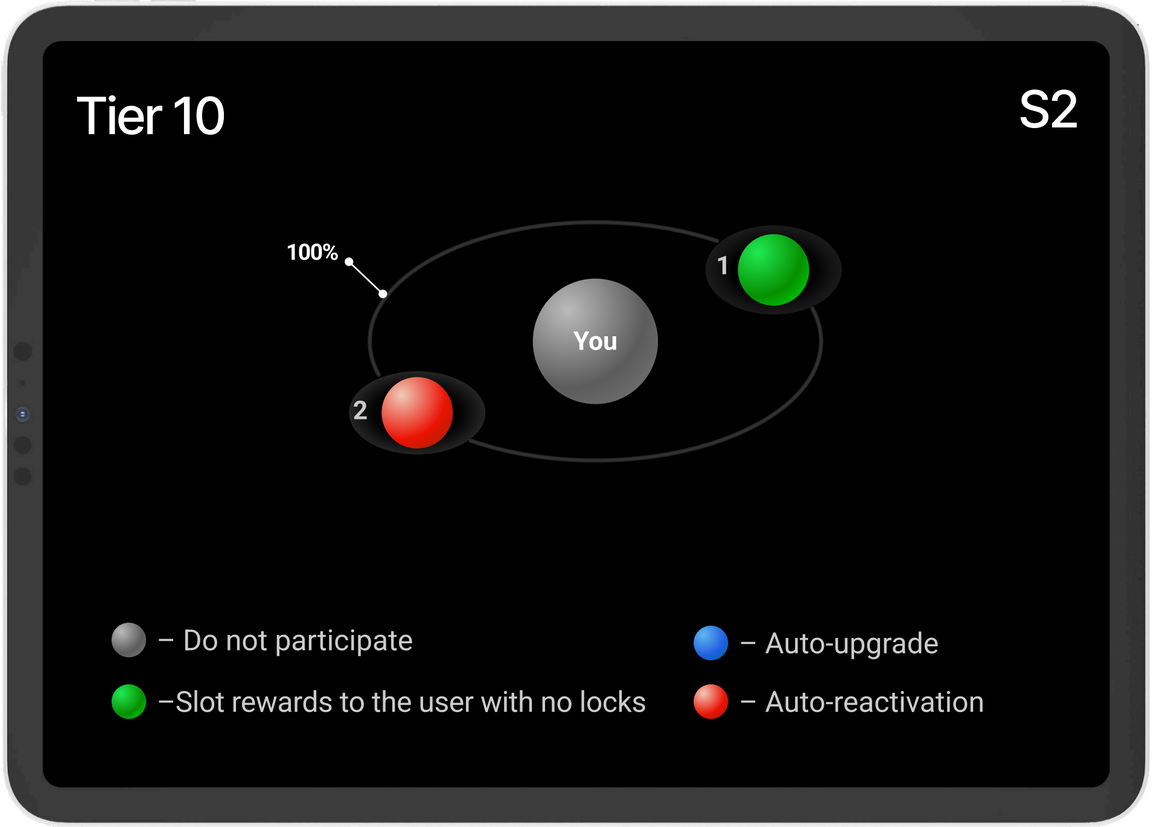




S2 (L5 & L10)—Auto-Reactivation

The last slot reward 100% is directed to Auto-Reactivation.

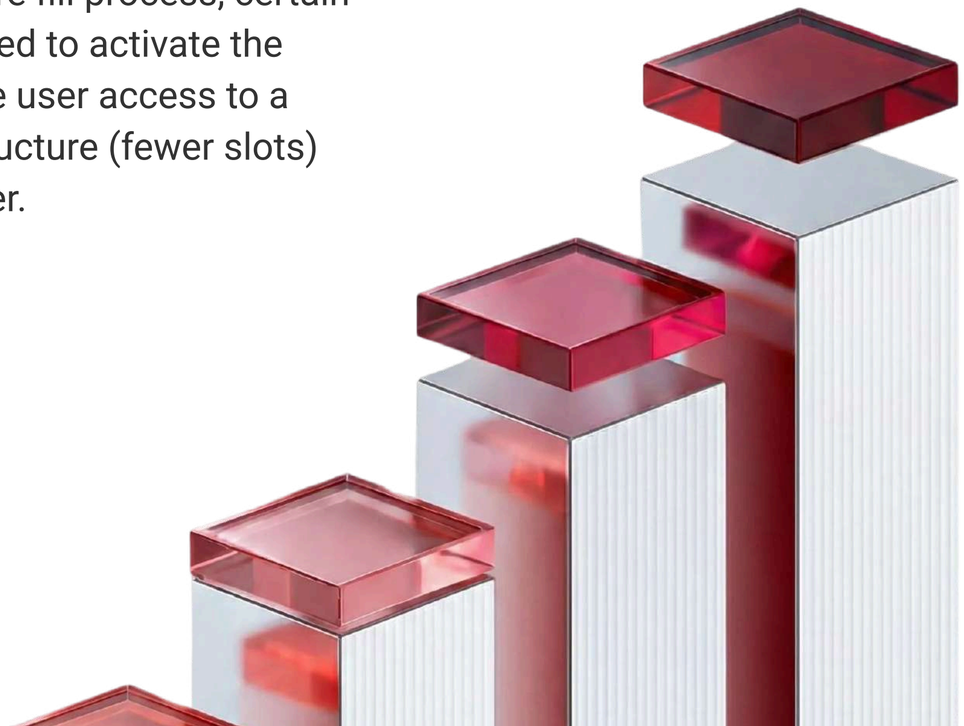




Auto-upgrade — automatic transition to the next Tier

Auto-upgrade in V-Boost provides an automatic transition to the next tier using a part of the payouts received.

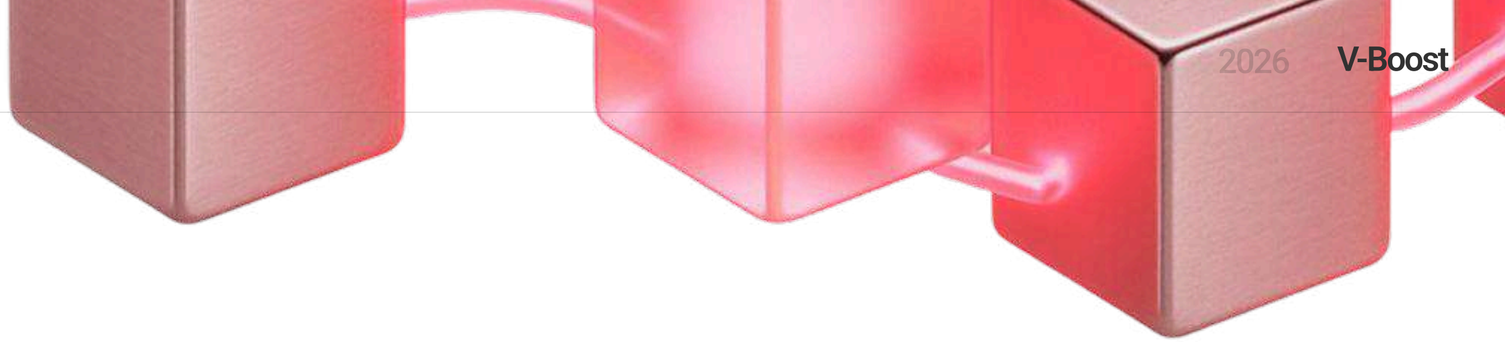
During the structure fill process, certain rewards are directed to activate the next tier, giving the user access to a more compact structure (fewer slots) and higher turnover.



Auto-upgrade:

- Speeds up movement through tiers.
- Strengthens the boost effect.
- Allows growth in the system without manual confirmation.

The auto-upgrade logic is individual for each tier and is built into the cycle formula.
At the maximum tier, auto-upgrade is absent; the cycle ends with a full slot reward.



Key effects of auto-upgrade

01

Auto-upgrade speeds up movement through tiers and strengthens the boost effect within the system.

02

The mechanism supports structural growth and allows the participant to maintain the pace of progression without manual confirmation.

03

When auto-upgrade is turned off, a 25% fee is withheld and directed to the token burn mechanism.
The fee applies only in cases where the next tier is not activated.

Note about Auto-Upgrade: When Auto-Upgrade is enabled, the system checks on the last slot whether the user already has the next tier activated.

- If the next Tier is missing, the funds are automatically used to activate it.
- If the next Tier is already active, the payout is sent directly to the wallet.

Because of this, users who already activated the following Tier can disable Auto-Upgrade to receive slot payouts directly to their wallet without reserving funds for upgrades.

At the start, each user has 2 available options.

Option 1
Start from lower tiers with Auto-Upgrade enabled

For example, starting from tier 1 (S30).

If the next tier is not activated yet, for example tier 2 (S14), then the blue slots assigned to Auto-Upgrade will automatically be used to activate the next tier.
This allows users to gradually unlock higher tiers through the system itself.

Reminder: The layouts shown below are examples. The final visual structure may vary depending on each user's individual progress and position within the system.

Option 2
Receive payouts directly to the wallet

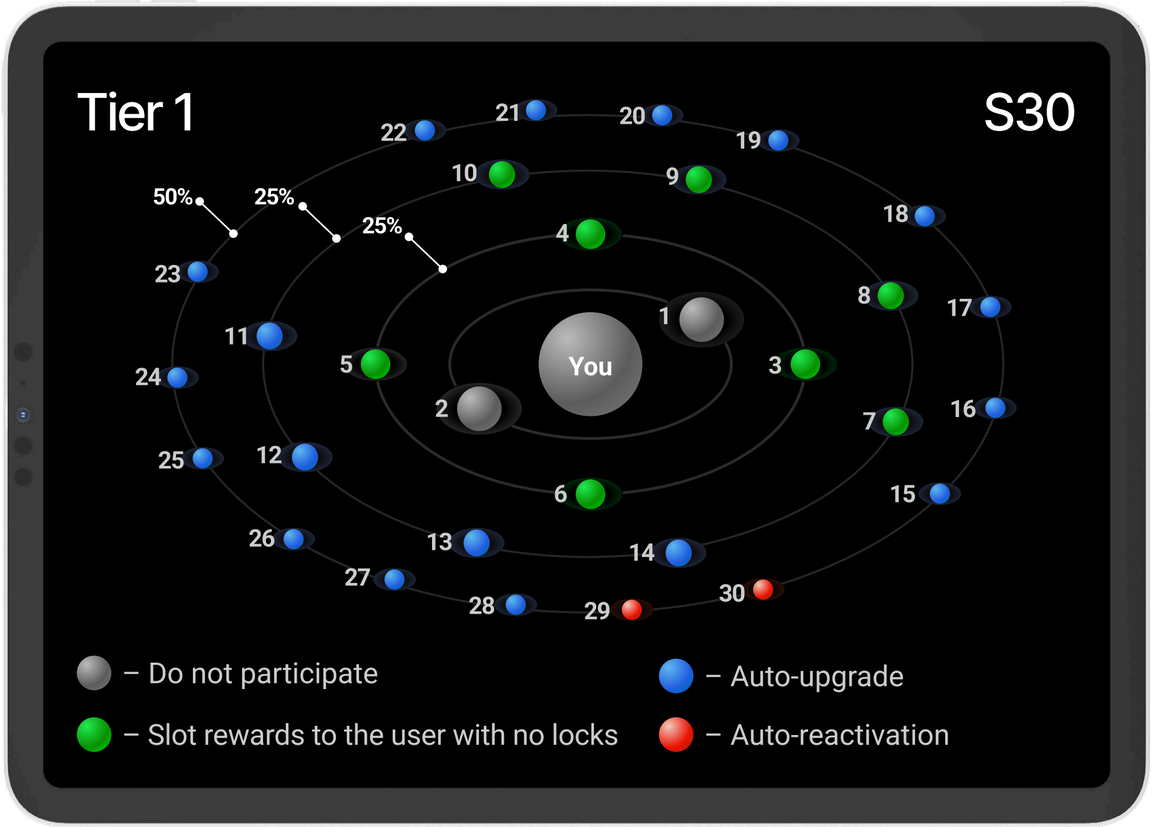
Example #1:
If all 10 tiers are already activated, and reactivation is enabled for repeating cycles, then payouts from blue slots will be sent directly to the user's wallet instead of being used for Auto-Upgrade.

Example #2:
If only 6 tiers are activated, Auto-Upgrade can be disabled on the first 5 Tiers while keeping reactivation enabled.
In this case, payouts from slots on those tiers will be received directly to the wallet instantly.

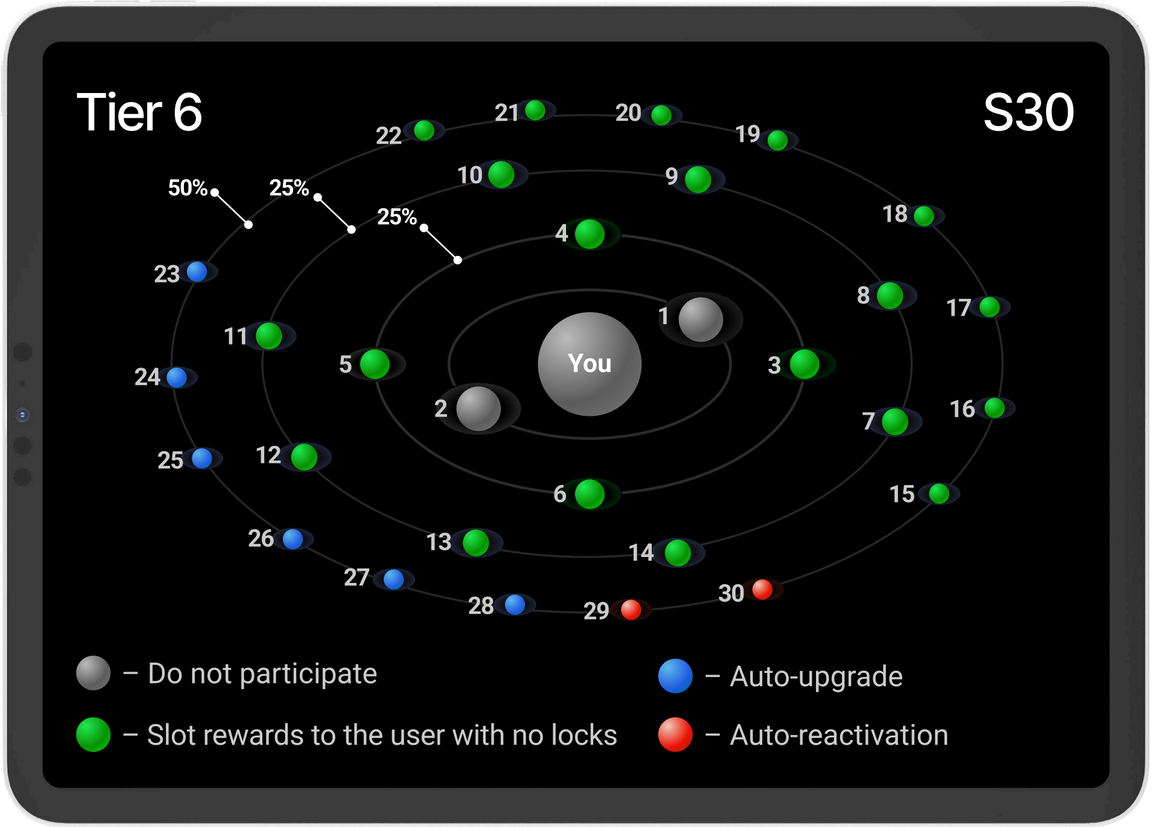
S30 — Auto-Upgrade

Auto-Upgrade applies only while the next required tier is inactive.

L1:after the first 8 slot rewards of 25%, all subsequent slot rewards, except the last 2 slot rewards of 50%, are directed to Auto-Upgrade.



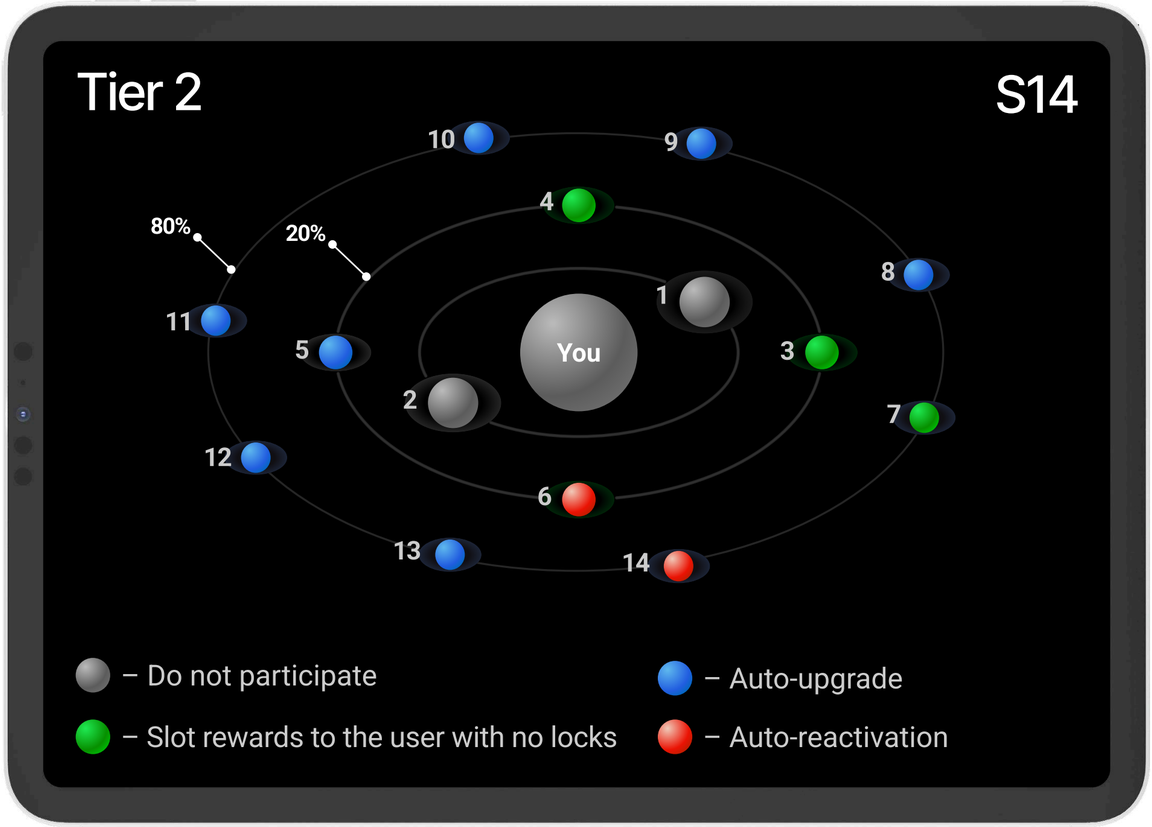
L6: 6 slot rewards of 50% from the 9th position of the 4th line are directed to Auto-Upgrade.



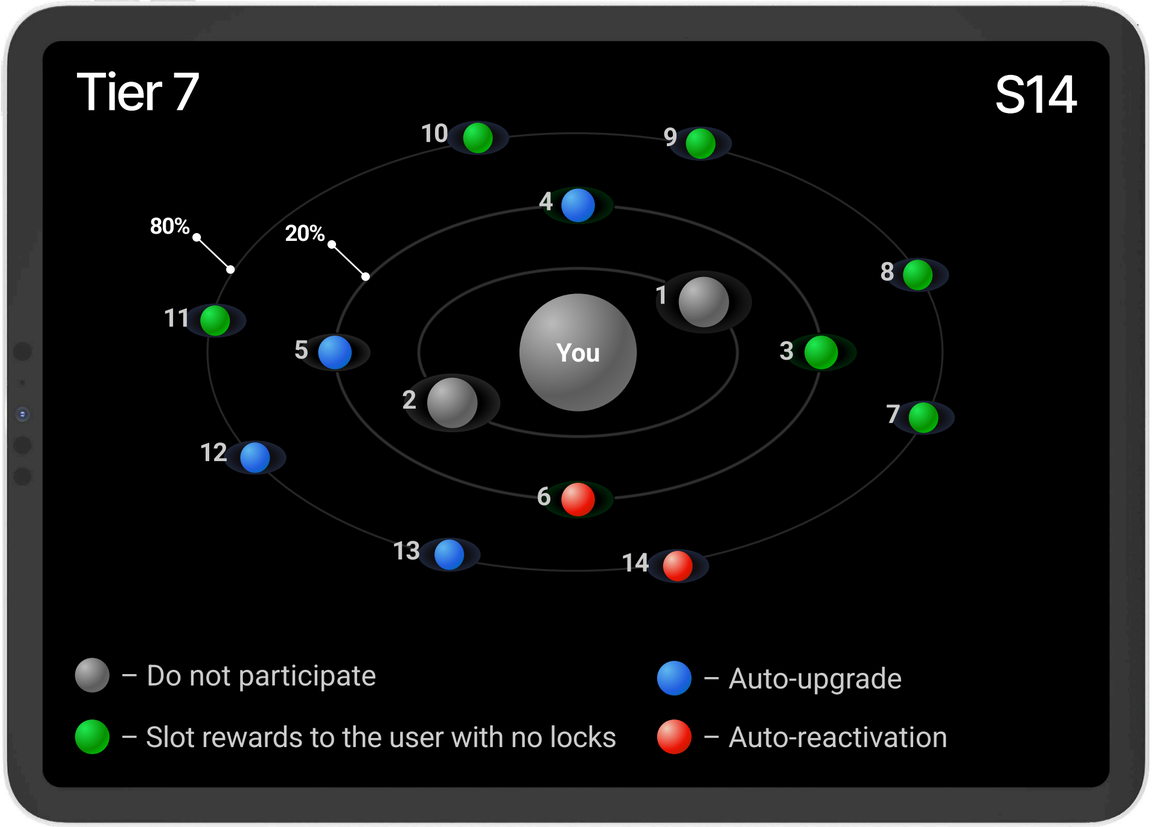
S14 — Auto-Upgrade

Auto-Upgrade applies only while the next required tier is inactive.

L2: the 3rd slot reward of 20% from the 2nd line, plus 6 slot rewards of 80% from the 3rd line starting from the 2nd, are directed to Auto-Upgrade.



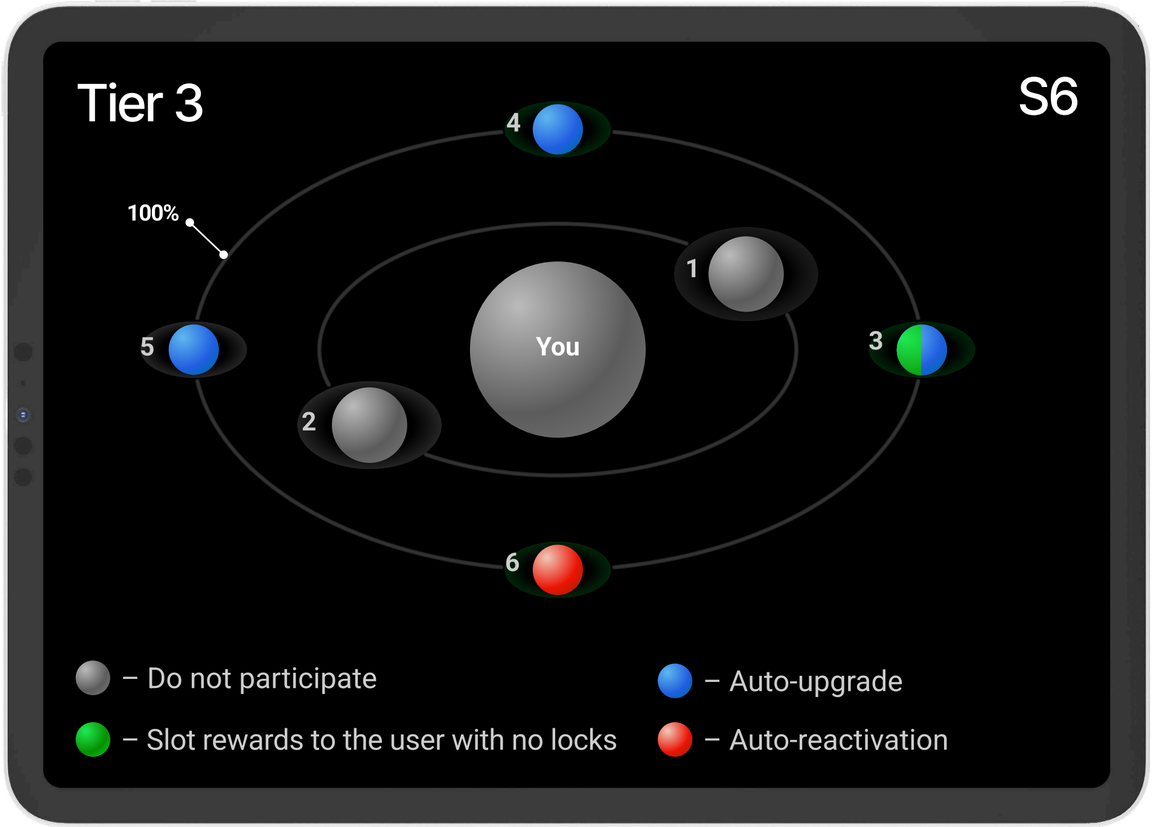
L7: 2 slot rewards of 20% from the 2nd line starting from the 2nd, plus 2 slot rewards of 80% from the 3rd line starting from the 6th, are directed to Auto-Upgrade.



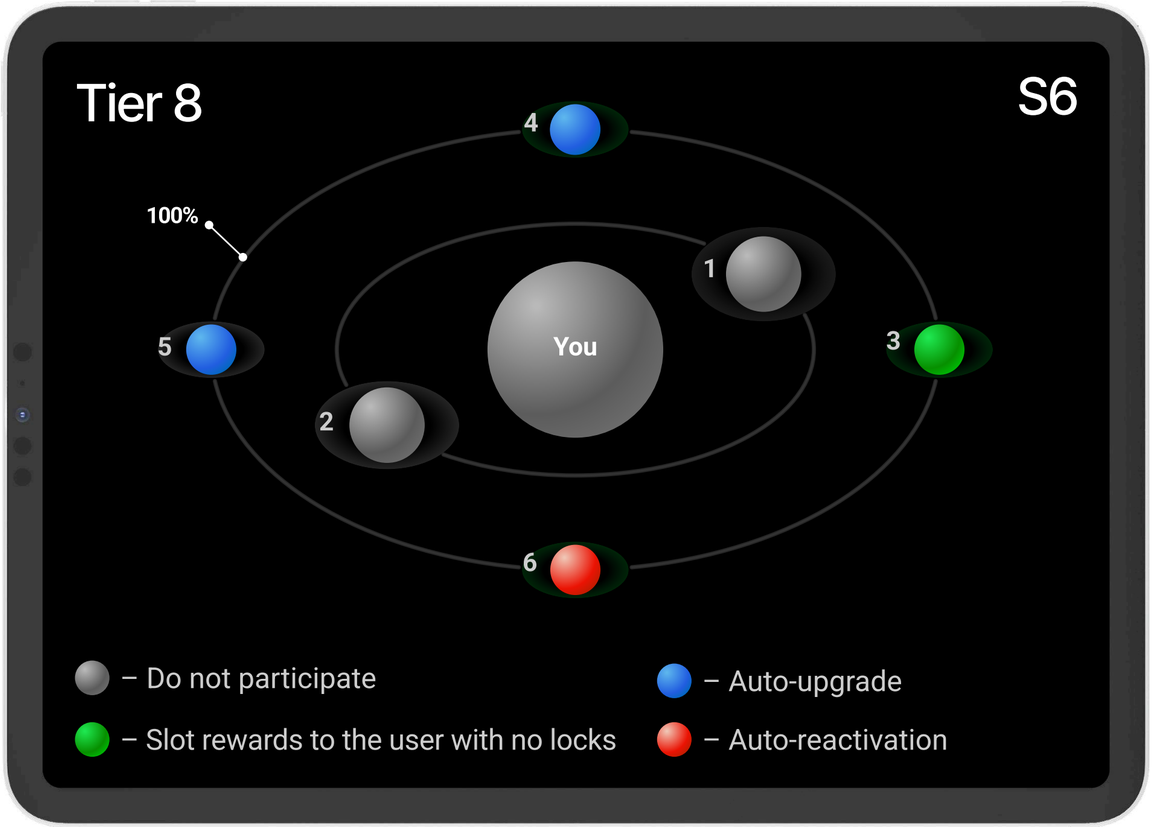
S6 — Auto-Upgrade

Auto-Upgrade applies only while the next required tier is inactive.

L3: the 1st slot reward sends 50% to Auto-Upgrade, and the next 2 slot rewards of 100% are also directed to Auto-Upgrade.



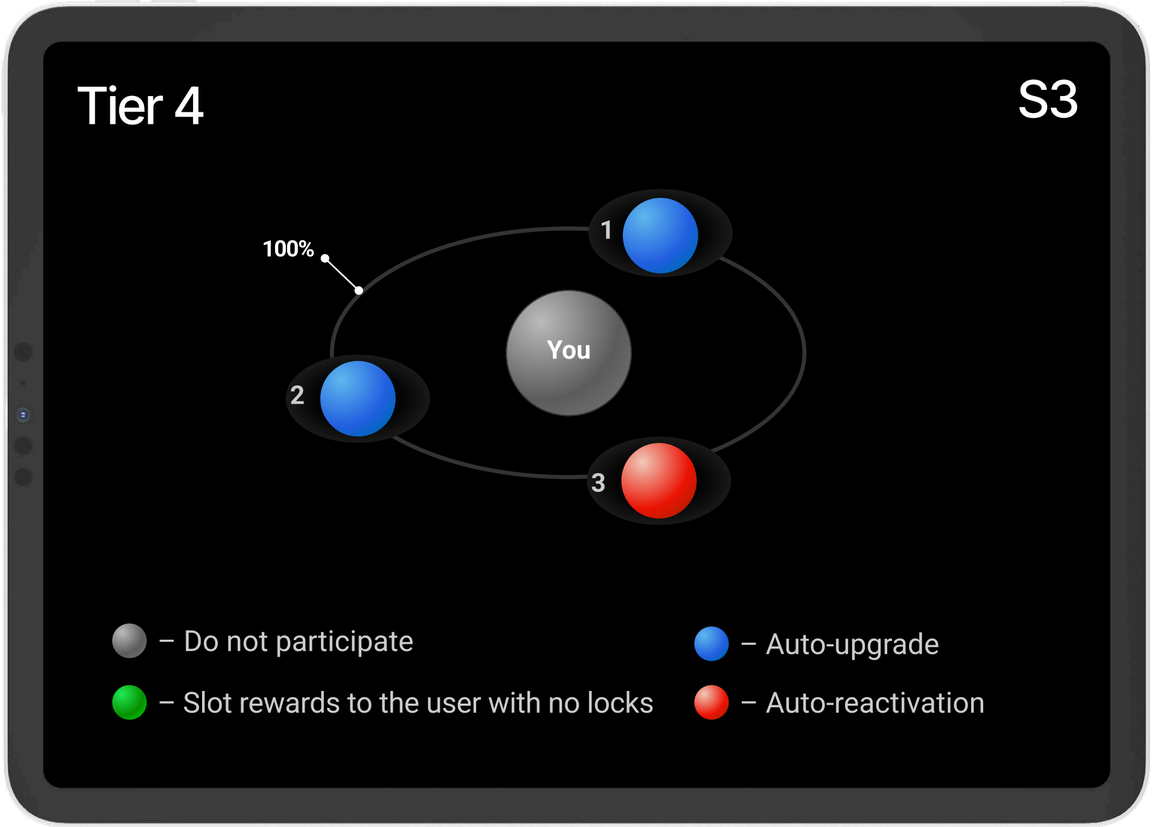
L8: 50% from the 2nd slot reward, plus the 3rd slot reward of 100% from the 2nd line, are directed to Auto-Upgrade.



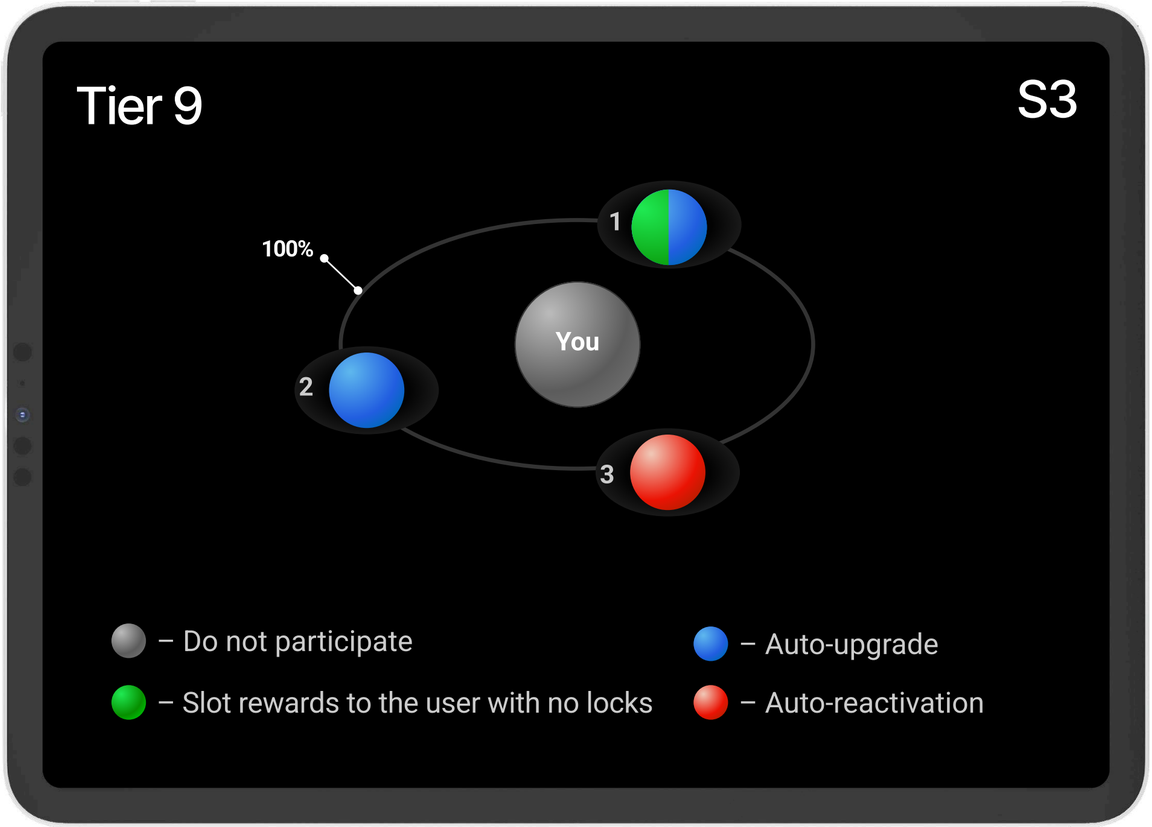
S3 — Auto-Upgrade

Auto-Upgrade applies only while the next required tier is inactive.

L4: the first 2 slot rewards of 100% are directed to Auto-Upgrade.



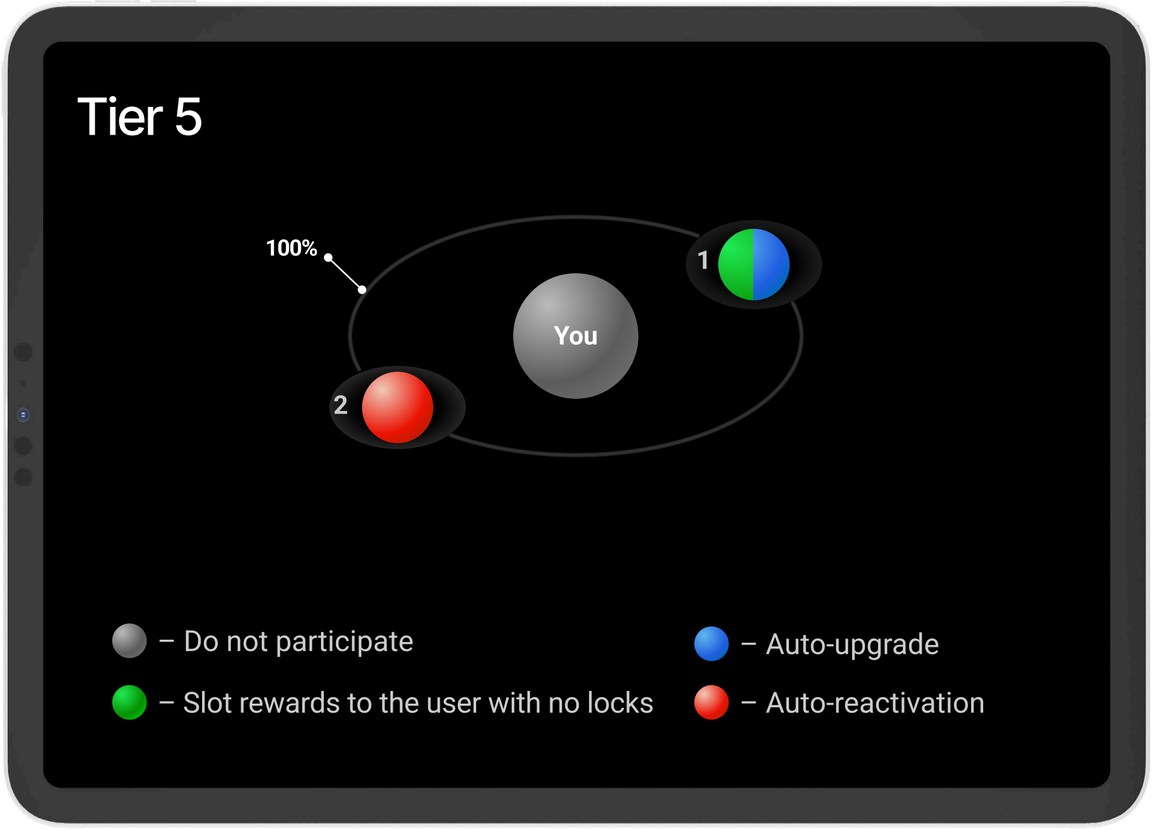
L9: 50% from the 1st slot reward, plus the 2nd slot reward of 100%, are directed to Auto-Upgrade.



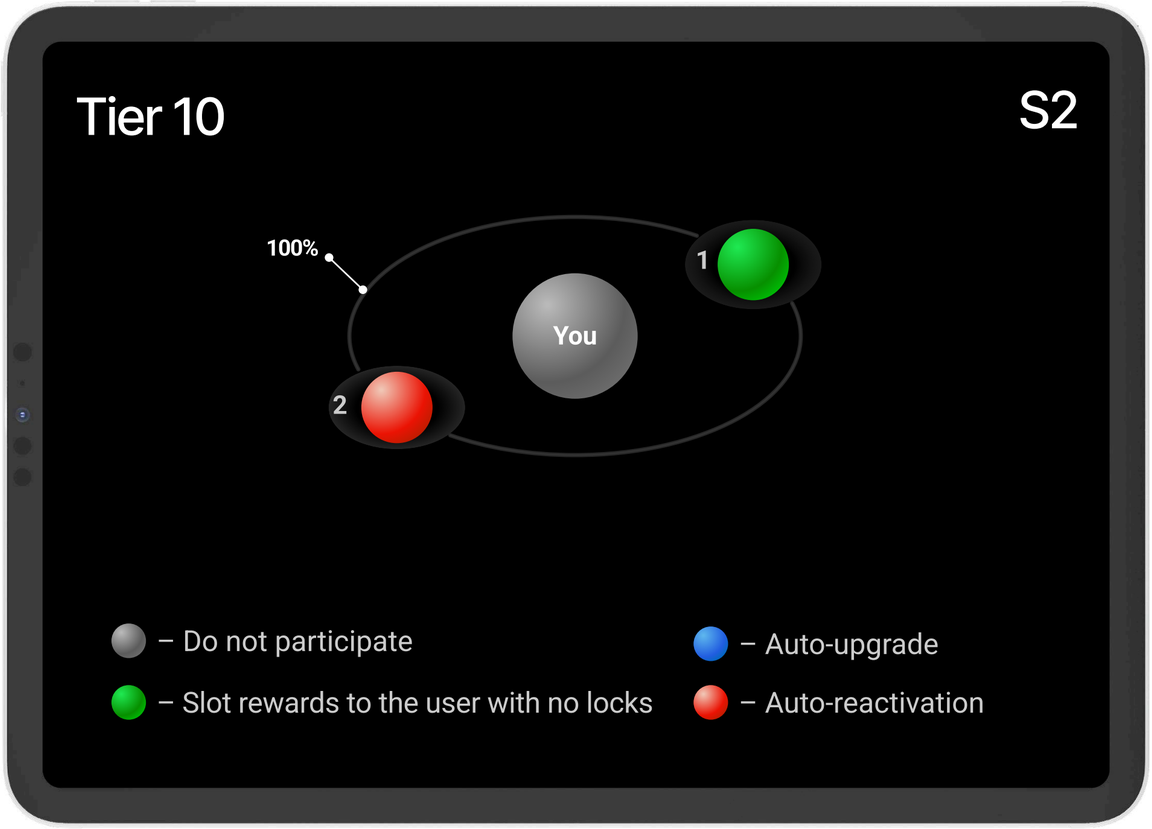
S2 — Auto-Upgrade

Auto-Upgrade applies only while the next required tier is inactive.

L5: the 1st slot reward is split 50/50 — 50% goes to the wallet and 50% goes to Auto-Upgrade.

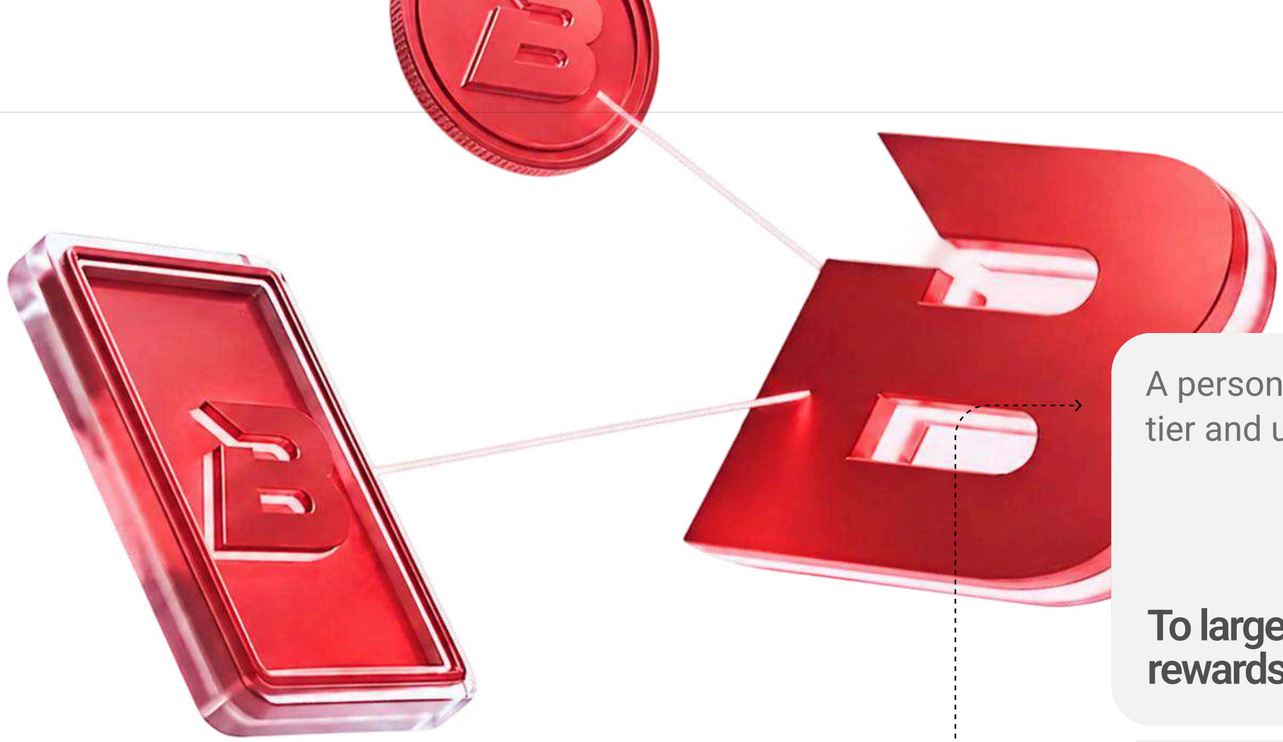


L10: Auto-Upgrade is absent because this is the maximum Tier.



How it works in the structure

Each Tier is a small team that forms under a participant.
As new people join the structure, it gradually closes.



A person moves up to the next tier and unlocks access.

To larger slot rewards

Matrix closes.

Slot rewards are distributed.

A portion goes to a restart.

A portion pays for the upgrade to the Tier above.

The rest is net rewards

The system automatically activates a new cycle of the next tier

Auto-upgrade

The system automatically activates a new cycle of the same tier

Auto-reactivation

The user receives % depending on the formula

User slot rewards

Start paths in V-Boost

Note: These paths are suggested guidelines, not fixed options. You can combine any tiers and build a personal entry strategy that fits your style, goals, and engagement level.

Entry Start:

- Activation of Tier 1
- Ideal for getting familiar with the product
- Lowest entry requirement
- Easiest path to scale up later

Growth Start:

- Activation of Tier 1–3
- Balanced entry into the structure
- Faster reward cycles across multiple tiers
- Suitable for active participants

Pro Start:

- Activation of Tier 1–6
- Strong position from day one
- Enter the Pro cycle from day one
- Best for confident, hands-on participants

Champion Start:

- Activation of all Tiers
- Maximum coverage of the structure's movement
- Best for those who build teams and lead communities
- Full participation in every cycle from start

Master V-Boost through V-Academy training

Start Learning →



A dedicated V-Boost training course.

Step-by-step explanation of every mechanic.

Videos, guides, quizzes, hands-on tasks.

Easy navigation and a “learn → apply” format.

Newcomer Path

Step 1

- Create a wallet

Step 2

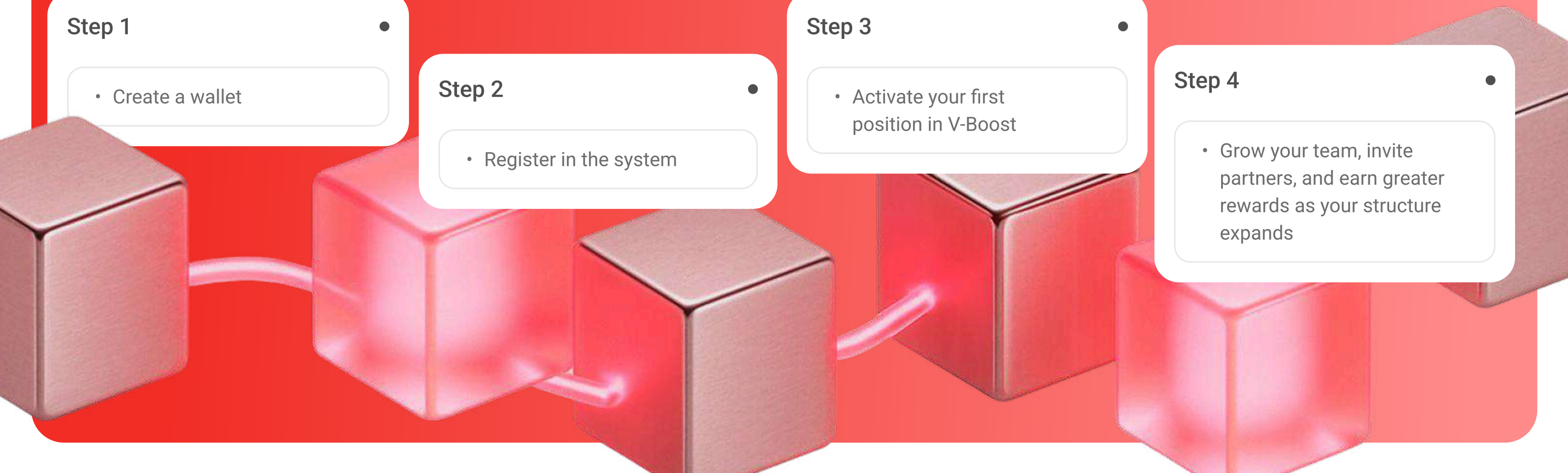
- Register in the system

Step 3

- Activate your first position in V-Boost

Step 4

- Grow your team, invite partners, and earn greater rewards as your structure expands



Vistory
Community



Social media:

- Channel
- X (Twitter)
- Chat
- Discord
- Youtube